Scalable Algorithms for Analysis of Genomic Diversity Data

Bogdan Pașaniuc

University of Connecticut, 2008

After the complete genome sequence for several species, including human, has been determined, genomics research is now focusing on the study of DNA variations, with the goal of providing answers to fundamental problems ranging from determining the genetic basis of disease susceptibility to uncovering the pattern of historical population migrations and DNA-based species identification. These large scale genomic studies are facilitated by recent advances in high-throughput genomic technologies such as sequencing and SNP genotyping. Computationally, the huge amount of data to be processed raises the need for integrating recently developed statistical models of the structure of genomic variability with efficient combinatorial methods delivering predictable solution quality.

In this thesis we propose efficient algorithms for several problems arising in the study of genomic diversity within human populations and among species. First, we introduce a highly scalable method for reconstructing the haplotypes from SNP genotype data based on the entropy minimization principle. We present extensive empirical results showing that our proposed method achieves accuracy close to that of best existing methods while being several orders of magnitude faster. Second, we give improved haplotype reconstruction algorithms based on a Hidden Markov Model (HMM) of haplotype diversity in a population. Third, the proposed HMM is used to develop efficient and accurate methods for other problems in the analysis of whole-genome SNP genotype data including imputation of genotypes at untyped SNP loci based on higher density reference haplotypes. Finally, we propose new methods for species identification based on short DNA sequences called barcodes, and present a comprehensive assessment of the effect of barcode repository size (number of samples per species, barcode length, etc.) on identification accuracy.
Scalable Algorithms for Analysis of Genomic Diversity Data

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B.Sc., A.I.Cuza University, Iași, Romania, 2003

A Dissertation
Submitted in Partial Fulfillment of the
Requirements for the Degree of
Doctor of Philosophy
at the
University of Connecticut
2008
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Acknowledgments

First and foremost, I would like to thank my advisor, prof. Ion Măndoiu, for accomplishing this project. Without his continuous guidance, invaluable advice and support throughout the years, this work would have not been possible. I am also grateful to prof. Măndoiu for introducing me to the world of bioinformatics and for imparting his invaluable skills and knowledge in this area.

I would like to thank my associate advisors, prof. Saguthevar Rajasekaran and prof. Alexander Russell, for their critical reviews and important suggestions on this work. I extend my thanks to prof. Alex Zelikovsky from the Computer Science department at Georgia State University for his numerous suggestions that improved the results presented in this thesis. I express my deepest gratitude to prof. Rob Garfinkel for his invaluable advice and insightful discussions. I also acknowledge prof. Ferucio L. Țiplea for guiding my first research steps in my undergraduate years at the Faculty of Computer Science of the ”A.I. Cuza” University of Iasi.

The results in this thesis have been obtained in joint work with Alexander Gusev, Sotirios Kentros, Justin Kennedy, James Lindsay, and Ion Măndoiu. Working with them has been a rewarding and enjoyable experience. I wish to thank my coauthors for giving me this opportunity and for allowing me to include our joint results in this thesis.

Finally, I acknowledge the constant support and encouragements I have received from my family and friends throughout my years at University of Connecticut.
This thesis is dedicated to my fiancée, Andra, for her endless love and support in all my endeavors.
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Chapter 1

Introduction

After the complete genome sequence for several species, including human, has been determined, genomics research is now focusing on the study of DNA variations, with the goal of providing answers to fundamental problems ranging from determining the genetic basis of disease susceptibility to uncovering the pattern of historical population migrations and DNA-based species identification. These large scale genomic studies are facilitated by recent advances in high-throughput genomic technologies such as sequencing and SNP genotyping. Computationally, the huge amount of data to be processed raises the need for integrating recently developed statistical models of the structure of genomic variability with efficient combinatorial methods delivering predictable solution quality.

A large percentage of human genomic variation is accounted by single base mutations, in the form of single nucleotide polymorphisms (SNPs for short), i.e., the presence of different DNA nucleotides at certain chromosomal locations. Such locations across the genome where different nucleotides have been observed in large percentage of the population are also called markers and the possible nucleotides observed at that marker are called alleles. In humans, close to 12 million common SNPs have been cataloged in the most recent build (126) of the dbSNP database.
In diploid organisms such as humans, there are two non-identical copies of each autosomal chromosome, one of maternal and the other one of paternal origin. A description of the alleles present at SNPs along one chromosome is called a haplotype, while the conflated description of the SNP information on both chromosomes is called a genotype. While the haplotype specifies the SNP alleles present on each chromosome, the genotype specifies the identities of the two alleles at each SNP, but does not assign the alleles to a specific chromosome.

Genotype phasing, i.e., inferring the haplotypes from genotype data, is a central problem within the context of genomic diversity analysis as possible applications range from missing data recovery to genotype error detection to multi-marker disease association. While there are many cost-effective high-throughput techniques for determining the genotype data, experimental techniques for directly inferring the haplotypes are prohibitively expensive and time consuming and thus computational methods for the genotype phasing problem have received much attention in recent years. However, many of the existing algorithms have impractical running time for phasing large genotype datasets such as those generated by the international HapMap [13, 12, 11] project.

In Chapter 2 of this thesis we present a highly scalable algorithm for the genotype phasing problem based on the entropy minimization principle first introduced in [42, 47, 19]. We present empirical results showing that our proposed method achieves a phasing accuracy close to that of best existing methods while being several orders of magnitude faster. An important feature of our proposed algorithm is that it has the ability of using all the pedigree information available to greatly improve the overall phasing accuracy.

Although empirical results are not conclusive, it is widely accepted that multi-locus analysis can provide improved power to detect complex disease associations,
when compared with that of single-marker methods [8]. Most of the methods for multi-locus analysis make use of the linkage observed between densely spaced genetic markers to account for the global correlation structure in the data. In Chapter 3 we present a hidden Markov approach toward modeling the correlation structure between consecutive SNPs observed in a population of haplotypes [30]. Our proposed model is a left-to-right Hidden Markov Model (HMM) used to represent haplotype frequencies in the underlying population [30]. Our HMM has a structure similar to that of models recently used for other haplotype analysis problems including genotype phasing, testing for disease association, and imputation [32,39,51,56,58]. Intuitively, the HMM represents a small number of founder haplotypes along high-probability “horizontal” paths of states, while capturing observed recombinations between pairs of founder haplotypes via probabilities of “non-horizontal” transitions. We show how this model can be used to obtain reliable and accurate solutions for the genotype phasing problem within a maximum phasing probability approach. Within this context we show that it is hard to compute the maximum probability phasing for a given genotype using the haplotype frequencies represented by the HMM, answering an important problem left open in the context of HMM-based genotype phasing. Despite the inapproximability result we show that efficient decoding algorithms can be used to obtain accurate solutions to the genotype phasing problem.

Since the causal SNPs are unlikely to be typed directly due to the limited coverage of current genotyping platforms, imputation of genotypes at untyped SNP loci has recently emerged as a powerful technique for increasing the power of association studies [39,56,71,35]. In Chapter 4 we show how our model can be used for obtaining accurate methods for imputation of genotypes at untyped SNP loci based on reference haplotypes such as those available in HapMap [13,12,11] in conjunction with error detection and correction methods introduced in [30].
Imputation of missing genotypes and correction of typed genotypes is based on conditional genotype probabilities efficiently computed using the proposed HMM. With a runtime that scales linearly both in the number of markers and the number of typed individuals, our algorithms are able to handle very large datasets while achieving high accuracy rates for both imputation and error detection.

Besides whole genomic variation studies within human population, current advances in high throughput technologies, give the opportunity of analyzing the DNA variation at a species specific level within a short region of interest in the genome. Species specific variation of a short standardized region of the genome (called a DNA barcode) can be used within the context of species identification and discovery. Recently, DNA barcoding was proposed as a tool for differentiating biological species [66]. The sequences currently used as barcodes are very short relative to the entire genome and they can be obtained reasonably quickly and cheaply thus enabling a very cost-effective species identification. Several studies show that mitochondrial coding DNA can be used as a barcode because of the general accepted assumption that mitochondrial DNA evolve at a lower rate than regular nuclear DNA. The cytochrome c oxidase subunit 1 mitochondrial region (COI) is emerging as the standard barcode region for almost all groups of higher animals [27]. This region is 648 nucleotide base pairs long and is flanked by highly conserved regions, making it relatively easy to isolate and analyze. Several studies have shown that the inter-species variability observed within this region exceeds the intra-species variability, thus enabling highly accurate species assignments.

Several methods for species identification have been proposed in the literature, ranging from using simple distances between barcode sequences [52, 59] to constructing evolutionary trees for these short genomic regions [40]. However, to date there is no agreed upon measure of assignment accuracy and no direct comparison on standardized benchmarks. In Chapter 5 we attempt to fill this gap by propos-
ing a principled comparison methodology and performing a comprehensive study of several of the proposed methods, including distance, tree, and statistical model based methods. Besides the previously proposed methods we include in the comparison a method that relies on an extension of our HMM of haplotype diversity from Chapter 3 to species identification. Besides assessing the accuracy and scalability of individual methods on both simulated and real datasets, we also study the effect that the number of species in the repository and number of sampled specimens per species have on identification accuracy.

The rest of this thesis is organized as follows. We start by formally introducing the genotype phasing problem in Chapter 2. We continue by presenting a highly scalable algorithm based on entropy minimization principle for the genotype phasing problem as well as a series of extensive experiments to assess the performance of our algorithm. After presenting our proposed method for inferring the haplotypes in a population, in Chapter 3 we introduce a HMM model to capture the pattern of variation observed in the population of haplotypes. Next, we show that computing the maximum phasing probability under this model is hard to approximate and we introduce alternate efficiently computable likelihood functions. We continue by introducing efficient and accurate solutions based on the HMM for other problems arising in the context of genomic studies, such as genotype error detection and genotype imputation in Chapter 4. While the main focus of this research has been the study of human DNA variation, in Chapter 5 we introduce several computational approaches to the species identification problem based on DNA barcodes and we provide a comparison with the previously proposed approaches. Finally, we summarize the current status of this work together with possible future work in Chapter 6.
In diploid organisms such as humans, there are two non-identical copies of each autosomeal chromosome, one inherited from the mother and one inherited from the father. The combinations of SNP alleles in the maternal and paternal chromosomes are referred to as the individual’s haplotypes. Although it is possible to directly determine the multi-locus haplotypes of an individual by experimental techniques, such methods are prohibitively expensive and time consuming. In contrast, there are many cost-effective high-throughput techniques for determining the conflated SNP information called genotype, which specifies the identities of the two alleles, but does not assign the alleles to specific chromosomes. A SNP locus is called heterozygous if different alleles are present on the chromosomes, otherwise being referred as homozygous.

Since haplotypes determine the exact sequence (and hence function) of proteins encoded by the genes, finding the haplotypes in human populations is an important step in determining the genetic basis of complex diseases. For this

\[1\text{The results presented in this chapter are based on joint work with A. Gusev and I. Mândoiu [19, 47].}\]
reason, computational inference of haplotypes from genotype data, known as the *genotype phasing problem*, has received much attention in the past few years, see, e.g., [21, 23, 45, 54] for recent surveys.

In this chapter we introduce a highly scalable algorithm for genotype phasing based on entropy minimization [42, 19, 47]. Experimental results on large datasets extracted from the HapMap repository show that our method, referred to as ENT, is several orders of magnitude faster than existing phasing methods while achieving a phasing accuracy close to that of best existing methods. A unique feature of ENT is that it can handle related genotypes coming from complex pedigrees, that leads to significant improvements in phasing accuracy over methods that do not take into account pedigree information. The open source code implementation and a web interface are publicly available at http://dna.engr.uconn.edu/~software/ent/.

We start by introducing the terminology and formally define the genotype phasing problem by entropy minimization in Section 2.1. We continue by presenting our proposed algorithm in Section 2.2. We conclude by presenting experimental results comparing our method to the best existing methods on well known datasets in Section 2.3.

### 2.1 Problem definition

Following the standard practice we restrict our attention to bi-allelic SNPs, which form the vast majority of known SNPs. We denote the major and minor alleles at a SNP locus by 0 and 1. A *SNP genotype* represents the pair of alleles present in an individual at a SNP locus with possible values as 0/1/2/?, where 0 and 1 denote homozygous genotypes for the major and minor alleles, 2 denotes the heterozygous genotype, and ? denotes missing data. At locus $i$ SNP genotype $g(i)$ is said to be explained by an ordered pair of alleles $(\sigma, \sigma') \in \{0, 1\}^2$ if $g(i) = ?, $ or $g(i) \in \{0, 1\}$
and $\sigma = \sigma' = g(i)$, or $g(i) = 2$ and $\sigma \neq \sigma'$.

We denote by $n$ the number of SNP loci typed in the population under study. A multi-locus genotype (or simply genotype) is a $0/1/2/?$ vector $g$ of length $n$, while a haplotype is a $0/1$ vector $h$ of length $n$. We say that haplotype $h$ is compatible with multi-locus genotype $g$ if $g(i) = h(i)$ whenever $g(i) \in \{0, 1\}$. An ordered pair $(h, h')$ of haplotypes explains multi-locus genotype $g$ iff, for every $i = 1, \ldots, n$, the pair $(h(i), h'(i))$ explains $g(i)$. For a given pair $(h, h')$ that explains $G$ we say that $h$ and $h'$ are complementing each other with respect to $G$.

We call a set of genotypes unrelated if there are no parent-child relationship between the individuals from which the genotypes were obtained. We next formalize the minimum entropy phasing problem for unrelated genotypes; phasing of related genotypes is discussed in Section 2.2.4.

A phasing of a set of unrelated genotypes $G$, each of length $k$, is a function $\phi : G \rightarrow \{0, 1\}^k \times \{0, 1\}^k$, such that, for every multi-locus genotype $g \in G$, $\phi(g)$ is a pair of haplotypes that explain $g$. For a haplotype $h$ and a phasing $\phi$, the coverage of $h$ under $\phi$, denoted by $\text{cvg}(h, \phi)$, is the number of genotypes $g \in G$ such that $\phi(g) = (h, h')$ or $\phi(g) = (h', h)$ with $h' \neq h$, plus twice the number of genotypes $g \in G$ such that $\phi(g) = (H, H)$. Notice that, for a fixed phasing, the sum of all haplotype coverages is equal to $2|G|$. As in [1, 25], we define the entropy of a phasing $\phi$ as

$$
\mathcal{H}(\phi) = \sum_{h : \text{cvg}(h, \phi) \neq 0} -\frac{\text{cvg}(h, \phi)}{2|G|} \log \frac{\text{cvg}(h, \phi)}{2|G|}
$$

(2.1)

The minimum entropy approach to genotype phasing was introduced by Halperin and Karp in [25] where they also showed that a simple greedy heuristics comes close to the optimum within additive factor of 3.
Definition 1 (The Minimum Entropy Phasing Problem) Given a set \( G \) of unrelated genotypes, find a phasing \( \phi \) of \( G \) with minimum entropy.

The use of entropy minimization in genotype phasing can be motivated by the following connection with likelihood maximization. For given haplotype probabilities \( p_h \), the log-likelihood of a phasing \( \phi \) is

\[
L(\phi) = \log \left( \prod_h p_h^{cvg(h, \phi)} \right) = \sum_h cvg(h, \phi) \log p_h
\]

\[= -2|G| \sum_{h: cvg(h, \phi) \neq 0} \frac{cvg(h, \phi)}{2|G|} \log p_h\]

If \( p_h \) is estimated by simply counting the number of times \( h \) appears in \( \phi \), i.e., \( p_h = \frac{cvg(h, \phi)}{2|G|} \), it can be easily seen that maximizing the log-likelihood \( L(\phi) \) is equivalent with minimizing \( \mathcal{H}(\phi) \).

### 2.2 Proposed Algorithm

Halperin and Karp [25] proposed a greedy algorithm for the related minimum-entropy set cover problem, and showed that a variant of this algorithm can be applied to unrelated genotype phasing. However, the greedy algorithm cannot be applied directly to phasing long genotypes, i.e., genotypes with large numbers of SNPs. As the number of SNPs increases, each haplotype becomes compatible with at most one genotype, and thus all phasings result in the same entropy of \(- \log \frac{1}{2|G|}\), rendering the entropy minimization objective useless. Furthermore, even for short genotypes, the entropy of phasings produced by the greedy algorithm in [25] can be significantly improved as showed in [42]. Indeed, although greedy
phasings are guaranteed to have an entropy at most 3 bits larger than the optimum entropy, the optimum entropy for short genotypes is typically very small. We present here a local improvement framework approach for the entropy minimization objective introduced in [19]. In Section 2.2.1 we describe the local improvement algorithm for phasing short genotypes of unrelated individuals. Then, in Sections 2.2.2 and 2.2.3 we describe the extension to phasing of long unrelated genotypes and discuss the time complexity of the algorithm. Finally, in Section 2.2.4 we describe the extension of the local improvement algorithm to the problem of phasing long genotypes of related individuals.

2.2.1 Short genotype phasing

We have implemented a simple local improvement algorithm for entropy minimization. Our algorithm, which we refer to as ENT, starts from a random phasing, then, at each step, finds the genotype whose re-explanation yields the largest decrease in phasing entropy (see Figure 2.1). The use of random initial phasings is justified by observing that a random phasing of a genotype with \( i \) heterozygous positions matches the real phasing with probability \( 2^{-i} \). E.g., when phasing the children genotypes from the well-known dataset of [15], random phasing results in an average of 46\% correct haplotypes over windows of 5 consecutive SNPs. We have also experimented with a version of the algorithm in which the initial phasing is obtained by running the greedy algorithm of [25], which repeatedly chooses the haplotype \( h \) that explains the maximum number of unexplained genotypes. Preliminary experiments on simulated data [42] have shown that the use of random initial phasings yields convergence to final phasings with same or slightly lower entropy. This suggests that starting from the greedy initial solution traps the local optimization algorithm into a poorer local optimum.

We experimented with two tie-breaking rules in step 2.1 of the algorithm: either
| Input: Set $G$ of genotypes |
| Output: Phasing $\phi$ of the genotypes in $G$ |

1. Generate a random phasing $\phi$ for genotypes in $G$

2. Repeat forever

   2.1 Find the pair $(g, (h_1', h_2'))$ such that $H(\phi')$ is minimized, where $\phi'$ is obtained from $\phi$ by re-explaining $g$ with $(h_1', h_2')$

   2.2 If $H(\phi') < H(\phi)$, then $\phi \leftarrow \phi'$

   Else exit the repeat loop

3. Output $\phi$

Figure 2.1: ENT phasing of short genotypes.

picking the first, or a random pair among pairs $(g, (h_1, h_2))$ that yield minimum $H(\phi')$. Our experiments showed that both approaches yield phasings with similar entropy and accuracy. Also, the runtime of our algorithm was not influenced by the tie-breaking rule. In all experiments reported in this chapter we used the first pair whenever we had to break a tie.

2.2.2 Long genotype phasing

A common approach to phasing long genotypes is to phase short non-overlapping windows of the input genotypes and then stitch the resulting haplotypes using various statistical approaches, see, e.g., [49,38]. Recently, [18] proposed a method that considers phasings over all possible short windows in conjunction with a dynamic programming algorithm that finds a global phasing that minimizes the number of disagreements with the local predictions.

We also adopt a window-based approach to phasing long genotypes. Like [18], our algorithm employs a set of short overlapping windows. However, instead of using all short windows as in [18], we use a much smaller set of overlapping windows of fixed size. Specifically, each window consists of a set of $l$ “locked” SNPs, which
**Input:** Set $G$ of genotypes

**Output:** Phasing $\phi$ of the genotypes in $G$

1. Divide the genotypes in groups of $f$ consecutive SNPs from left to right
2. For each group, add the preceding $l$ SNPs to create a window of size $l + f$ SNPs (leftmost window has no locked SNPs and is of size $f$)
3. Run the phasing algorithm in Figure 2.1 for each window, in left to right order, where the haplotypes over the locked $l$ SNPs are not allowed to change
4. Output the resulting phasing $\phi$

Figure 2.2: ENT phasing of long genotypes.

have been previously phased, and a set of $f$ “free” SNPs, which are currently being phased. For each window, the phasing algorithm proceeds as described in the previous section, except that only re-explanations consistent with the already determined haplotypes of the locked SNPs are considered in the local improvement step (see Figure 2.2).

The basic implementation of the ENT algorithm takes $l$ and $f$ as input parameters. We have also implemented variants of the algorithm that dynamically compute the number of locked, respectively free SNPs based on the input data. These variants pick $l$ and $f$ as large as possible subject to the constraint that the numbers of ambiguous (heterozygous or missing) SNP genotypes in the locked, respectively free region of the current window do not exceed twice the number of genotypes. The number of free SNPs $f$ is further constrained to disallow having more than 7 ambiguous SNPs in the free region of any genotype.

To assess the effect of the windowing strategy (number of free and locked SNPs) on phasing accuracy, we conducted a set of experiments on a well-known dataset from Daly et al. [15]. This dataset contains 129 trios from a European population.
Each individual was typed at 103 SNP loci in the 5q31 region of chromosome 5. The trio genotypes were used to infer as much as possible out of the “true” haplotypes of the children under the no-recombination assumption. We used the genotypes of the children as input to ENT and compared the obtained phase with the partially recovered “true” haplotypes.

Figure 2.3: Relative switching errors obtained on the Daly children dataset by running the local improvement algorithm with overlapping-windows with 0-9 locked SNPs and 1-9 free SNPs and two optimization objectives: (left) minimizing phasing entropy, (right) minimizing the number of distinct haplotypes.

Figure 2.3(a) shows the *Relative Switching Error* (RSE) (see Section 2.3.1 for the definition) obtained by running ENT with the number of locked SNPs varied between 0 and 9, and the number of free SNPs varied between 1 and 9. As expected, the RSE is 50% for \( l = 0 \) and \( f = 1 \), since for this setting of parameters ENT simply produces a random phasing. As the numbers of free and locked SNPs are increased, the entropy minimization objective quickly becomes informative, and the RSE decreases significantly, with best results (RSE of 6.18%) being obtained for \( l = f = 5 \) (the RSE is changing very little – within a 1% range – when setting \( f \) and \( l \) to higher values). For this dataset, the version that dynamically chooses
both $l$ and $f$ yields minimal RSE as well. Experiments performed on other datasets confirmed that automatically chosen $f$ and $l$ parameters consistently yield phasings with RSE close to that of the best variant. Therefore, we use this variant in the experiments presented in following sections.

To better understand the significance of using entropy minimization as optimization objective for phasing short windows, we compared it with the objective of minimizing the number of distinct haplotypes used in the phasing. This so called pure parsimony objective was introduced in [20], which also proposes an exponential-size integer linear program formulation. A more scalable branch-and-bound algorithm for pure parsimony was given in [69], and polynomial-size integer linear programs were independently proposed in [7,34]. Figure 2.3(b) shows that, for the considered window sizes, the RSE obtained with the pure parsimony objective is much worse than that obtained with entropy minimization.

2.2.3 Time complexity

When phasing $n$ unrelated genotypes over $k$ SNPs, the algorithm in Figure 2.1 is run on $\lceil k/f \rceil$ windows. For each window, the algorithm evaluates at most $n \times 2^f$ candidate pairs of haplotypes for finding the best pair in Step 2.1. Computing the entropy gain for each candidate pair takes constant time. Indeed, $\mathcal{H}(\phi')$ differs from $\mathcal{H}(\phi)$ in at most four terms corresponding to the haplotypes that can change their coverages, namely the haplotypes explaining $g$ in $\phi$ and $\phi'$. Empirically, the number of iterations required in Step 2 of the algorithm in Figure 2.1 is linear in the number $n$ of genotypes (see Figure 2.4), resulting in an overall runtime of $O(n^22^fk/f)$.

To reduce the number of iterations, we implemented a batched version of the algorithm in which multiple genotypes are re-explained in each iteration. In this version of the algorithm, an iteration starts by computing for each genotype $g$
a pair \((g, (h_1', h_2'))\) of compatible haplotypes that yield the highest entropy gain. The resulting list of \(n\) such pairs is then traversed in order of decreasing gain. For each pair \((g, (h_1', h_2'))\), the genotype \(g\) is re-phased using \((h_1', h_2')\) if the entropy gain is still positive with respect to the current phasing. Empirically, the number of iterations required by the batched variant is \(O(\log^3 n)\), resulting in an overall runtime of \(O(n \log^3 n 2^f k/f)\).

Figure 2.4: Total CPU runtime and average number of iterations per window for the ENT algorithm with and without batching ran on the JPT+CHB HapMap Phase II dataset.

Figure 2.4 gives experimental results comparing the ENT algorithm with and without batching on the JPT+CHB dataset of HapMap Phase II [13], consisting of 90 unrelated individual genotypes with a total of over 3.7 million SNPs (all 22 autosomal chromosomes, see Section 2.3 for more details on this dataset). The two versions of the algorithm give very similar phasing accuracy, with the batched variant being up to 2.5 times faster. As shown in the figure, the speed-up comes from the reduction in number of iterations required by the batched version. All remaining experiments use the batched version of the algorithm.
2.2.4 Phasing related genotypes

We have also extended the ENT algorithm to handle datasets consisting of related genotypes grouped into pedigrees. The algorithm for phasing a short window of related genotypes is similar to the one in Figure 2.1. For every window we restrict the search to phasings that satisfy the no-recombination assumption. To maintain this property throughout the algorithm, in each local improvement step we re-explain all genotypes in a pedigree rather than a single genotype.

| Input: | Mendelian consistent genotype data for a pedigree $P$ together with haplotype inheritance pattern |
| Output: | List $L$ of feasible phasings of $P$ |

1. Let $g_1, \ldots, g_{|P|}$ be the genotypes of $P$ indexed in reverse topological order
2. $L \leftarrow \emptyset$; $i \leftarrow 1$; $L_k \leftarrow \emptyset$ for $k = 1, \ldots, |P|$ |
3. While $i > 0$ do
   If $L_i = \emptyset$ then
      If $g_i$ has descendants and their haplotypes are incompatible under the given inheritance pattern then
         $i \leftarrow i - 1$
      Else
         Set $L_i$ to the list of phasings of $g_i$ compatible with existing descendants (if any)
         $j_i \leftarrow 1$; $i \leftarrow i + 1$
   Else // $L_i \neq \emptyset$
      If $j_i > |L_i|$ then
         $L_i \leftarrow \emptyset$; $i \leftarrow i - 1$
      Else
         If $i = |P|$ then
            Add to $L$ the phasing in which each genotype $g_k$ is explained using $L_k(j_k)$
            $j_i \leftarrow j_i + 1$
         Else
            $j_i \leftarrow j_i + 1$; $i \leftarrow i + 1$
   3. Output $L$

Figure 2.5: Bottom-up enumeration of feasible phasings for short related genotypes.
If entropy is computed based on haplotype counts of all typed individuals, when re-phasing a pedigree the algorithm may introduce significant biases in haplotype transmission rates. One way to avoid this problem is to compute the entropy over an independent set of haplotypes, such as the “founder” haplotypes, i.e., haplotypes inherited from individuals not included in the pedigree. For example, in the case of a trio, computing the entropy over all haplotypes uses six haplotypes, while computing it over the founder haplotypes uses only the four haplotypes of the parents. We implemented both entropy computation methods, and compared their accuracy on CEU and YRI trio datasets from HapMap Phase I. As shown in Table 2.1, for almost all chromosomes, computing the entropy over founder haplotypes yields slightly better accuracy. Therefore, in all remaining trio experiments we use the founder-only entropy calculation.

An implicit representation of zero-recombination phasings for a fixed window can be found in $O(mn^2 + n^3 \log^2 n \log \log n)$ time using a system of linear equations and an efficient method for eliminating redundant equations [72]. However, since the number zero-recombination phasings can be exponential, we chose to generate these phasings iteratively using a backtracking strategy. Each pedigree is represented as a directed acyclic graph with nodes representing genotypes and directed edges connecting parents to children. Nodes that have no incoming edges will be referred to as founder nodes. Two variants of backtracking were implemented. In the top-down variant we generate the phasing for a pedigree starting from the founder nodes and then following a topological order. This assures that, when visiting a node, its parents are already visited. At each node, we only generate phasing compatible with the existing parent haplotypes. Once the last node in a pedigree is phased, we compute the entropy gain and backtrack to previous nodes to explore other feasible phasings. The bottom-up variant (Figure 2.5) iterates through feasible phasing in a similar manner, but starts the traversal from
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<tr>
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<th></th>
<th>YRI</th>
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<td>Decrease(%)</td>
<td>ALL</td>
<td>Found.</td>
<td>Decrease(%)</td>
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<td>2.80</td>
<td>1.93</td>
<td>1.85</td>
<td>4.36</td>
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Table 2.1: Comparison between “All” and “Founders-Only” haplotype counting strategies on HapMap Phase I trio populations.

the nodes that have no outgoing edges, corresponding to individuals that have no children, and works its way up towards the founder nodes.

To speed-up the enumeration of feasible phasings, for each node in the pedigree graph we generate two templates representing the maternal and paternal haplotypes. These templates are incomplete haplotypes, containing only the alleles that can be unambiguously inferred from the genotype data (possible Mendelian inconsistencies are detected and reported when constructing these templates). Furthermore, after phasing the first window, we determine the grand-parental status of the two haplotypes of each non-founder node, and allow in subsequent windows
only phasings consistent with this haplotype inheritance pattern. If the algorithm encounters a window for which a phasing consistent with this pattern cannot be found (either due to the presence of a recombination event or poor initial choice of haplotype inheritance pattern) we repeatedly decrease the number of free SNPs by one unit until a feasible phasing can be found. The algorithm is then restarted with no locked SNPs and the computed phasing is used to infer a new haplotype inheritance pattern.

Enumerating all feasible phasings of a pedigree $P$ for a fixed window with $f$ free SNPs requires $O(2^{f|P|})$ time in the worst case for both backtracking variants. This bound is achieved when all SNP genotypes are missing, and cannot be improved since there are $O(2^{f|P|})$ feasible phasings in this case. However, on typical data the number of feasible phasings and the runtime are much lower than suggested by the worst case bound. Despite having the same worst case runtime, the bottom-up implementation was empirically found to be faster than the top-down variant. We compared the two variants on datasets containing between 6 to 60 trios from the combined CEU and YRI HapMap Phase II consensus datasets. These datasets contain approximately 3.5 million SNPs that are present in both CEU and YRI populations. Genotypes for these SNPs were created by combining the reference phasing given on the HapMap website, and therefore contain no missing data. The runtimes for the top-down and bottom-up versions of the ENT algorithm are summarized in Figure 2.6. While both runtimes increase nearly linearly with the number of trios, the bottom-up variant is over 10 times faster for each instance size tested. Since the two variants yield phasings with similar accuracy, all remaining experiments use the bottom-up variant of the algorithm.
2.3 Experimental Results

2.3.1 Experimental Setup

The ENT algorithm was implemented as described in previous section using the C++ language. The experiments presented in this paper were conducted on a 2.8GHz Pentium Xeon machine with 4Gb of memory running the Linux operating system.

For our experiments we used several datasets:

- *HapMap Phase I datasets*. HapMap [13,12,11] is a large international project seeking to develop a haplotype map of the human genome. We used two trio panels (CEU and YRI) consisting of 30 trio families each from the HapMap Phase I release 16a. Since the HapMap genotypes for this release were not consistent with the reference haplotypes, we ran the compared methods on

![Figure 2.6: Runtime of bottom-up and top-down ENT variants on 6-60 trios from the combined CEU+YRI HapMap Phase II consensus datasets.](image)

20
genotypes reconstructed from reference haplotypes, which resulted in genotypes with no missing data.

- **HapMap Phase II datasets.** We used all three panels available in HapMap Phase II release 21: the two trio panels (CEU and YRI) and a combined panel consisting of the all 90 individuals from JPT and CHB populations. For these datasets we ran the compared methods on the genotypes available on the HapMap website. Unlike genotypes reconstructed for Phase I datasets, these genotypes contain a small percentage of missing data. Table 2.2 shows the number of SNPs, and the percentages of heterozygous and missing SNP genotypes for each of the 22 autosomes in the HapMap Phase II datasets.

- **HapMap-based synthetic datasets.** To allow comparisons of methods that are too slow for handling full chromosome genotype data, Marchini et al. [38] have used the HapMap data to generate a large number of smaller simulated datasets (referred to as “real” in [38]). RT-CEU and RT-YRI trio datasets were obtained by selecting at random 100 1-Mb regions from each one of the HapMap trio populations, CEU and YRI. For each region, 30 new datasets were created by switching the allele transmission status in parent genotypes of one of the trios (thus creating a plausible child genotype, while introducing a minimal amount of missing data). A similar set of 100 datasets of unrelated genotypes (RU) were generated from random 1-Mb regions from the CEU population by simply removing children genotypes.

- **Real dataset from [46].** Datasets for which the haplotypes have been directly determined through molecular techniques such as cloning or strand-specific PCR are the ideal testbed for comparing accuracy of haplotype inference methods. To test if conclusions drawn from synthetic datasets remain applicable to real datasets we used the dataset from [46], consisting of 9 SNPs
Table 2.2: Properties of the HapMap Phase II dataset.

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<th>YRI #SNPs %2’s %??’s</th>
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</table>

Since the true haplotypes are not available for the HapMap datasets, we used as reference the haplotypes inferred by HapMap researchers using the PHASE haplotype inference program [62]. A haplotype inference method can disagree with PHASE reference haplotypes in two ways. For a missing SNP genotype, the alleles inferred by the method can be different from those inferred by PHASE. For non-missing SNP genotypes, the inferred alleles must necessarily agree, but they may be assigned to different haplotypes. We measure the first type of errors using the **Relative Genotype Error (RGE)**, defined as the percentage of missing SNP genotypes that are inferred differently than PHASE. In the case of trio data, a SNP genotype is not considered to be missing if it can be unambiguously inferred from the genotypes of the other members of the trio.
A commonly used measure for the second type of error is the *switching error*, which, for a given genotype, measures the ratio between the number of times we have to switch between the inferred haplotypes to obtain the reference haplotypes. A SNP genotype is called *ambiguous* if its phase cannot be fully inferred from available data. In real data a large fraction of SNP genotypes are non-ambiguous, e.g., homozygous SNPs, or heterozygous SNPs for which other trio members are homozygous. Therefore, in this thesis we assess phasing accuracy using the **Relative Switching Error (RSE)**, defined as the number of switches needed to convert the inferred haplotype pairs into the reference haplotype pairs, expressed as percentage of the total number of ambiguous SNPs. The positions where the SNP genotypes are missing are ignored in the computation of RSE since errors at these positions are separately accounted for by RGE.

### 2.3.2 Comparison with other methods

The first set of experiments was run on the HapMap Phase II datasets, comprising three panels of 90 individuals each, typed at approximately 3.7 million SNPs (see Table 2.2). On these datasets, we compared ENT with two recent phasing methods, 2SNP and ILP, that are capable of (at least partially) handling such large datasets with reasonable time and memory requirements. 2SNP [6] is a phasing method based on genotype statistics collected for pairs of SNPs. ILP [5] employs a window based approach, for each window minimizing the number of distinct haplotypes used for phasing by using an Integer Linear Programming approach. 2SNP handles unrelated genotypes and trio data, while the ILP method is only able to handle trio data.

Table 2.3 gives the accuracy measures and the runtime of ENT, 2SNP and ILP on the two trio populations from HapMap Phase II. ENT has the lowest RGE and RSE error rates. Using PHASE haplotypes as ground truth, ENT accurately
reovers, on the average, more than 94% of the missing SNP genotypes for the CEU population and more than 90% for the YRI population. On the average the RSE of ENT is 1.51% for the CEU population and 1.94% for the YRI population, compared to over 20% RSE for 2SNP and over 6% RSE for ILP. ENT is orders of magnitude faster than the other two methods, requiring about half an hour for phasing the two trio datasets, compared to over 20 hours for 2SNP and over 16 days for ILP.\(^2\)

Table 2.4 gives the accuracy measures and the runtime of ENT and 2SNP on the unrelated population (JPT+CHB) from HapMap Phase II. The missing entries in the table are due to the fact that the 2SNP method was unable to complete the phasing of larger chromosomes due to memory constraints. In the case of unrelated genotypes, ENT retains the speed advantage over 2SNP, but yields phasings with slightly lower accuracy.

Similar results were obtained on the HapMap-based synthetic datasets from [38]. Table 2.5 gives phasing accuracy results on these datasets for ENT and the widely-used phasing programs PHASE [62,60,61], fastPHASE [56], HAP [24], and HAP2 [36]. These methods are based on a variety of statistical and combinatorial techniques, including Bayesian inference, Expectation Maximization, Hidden Markov Models, Markov-Chain Monte Carlo, and perfect phylogeny. (For a description of how the original methods were extended to handle trio data see [38]).

The accuracy on these datasets was measured using three criteria introduced in [38]: switching error, incorrect genotype percentage, and incorrect haplotype percentage. The first measure is similar to RSE, except that it is computed only for SNP loci for which real haplotypes could unambiguously be inferred from the original HapMap data. The incorrect genotype percentage is defined as the per-

\(^2\)For comparison, the PHASE algorithm was reported to take months of CPU time on two clusters with a combined total of 238 nodes when phasing the much smaller Phase I release 16a dataset; no PHASE runtimes have been reported for HapMap Phase II data.
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<td>18.86 19.89 404</td>
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| Avg./Total | 5.09 1.51 938.20 | 14.47 20.45 33520 | 21.75 6.24 714611 |

Table 2.3: Comparison results on HapMap Phase II CEU and YRI datasets.
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<th>ENT Runtime</th>
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<th>2SNP RSE</th>
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<td>5.57</td>
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<th>ENT RSE</th>
<th>ENT Runtime</th>
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<th>2SNP RSE</th>
<th>2SNP Runtime</th>
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Table 2.4: Comparison results on HapMap Phase II JPT+CHB dataset.
Table 2.5: Comparison results on HapMap-based synthetic datasets from [38].

The percentage of ambiguous single SNP genotypes (heterozygous or missing) that had their phase incorrectly inferred, while the incorrect haplotype percentage measures the percentage of ambiguous individuals whose inferred haplotypes are not completely correct.

For all types of synthetic datasets ENT produces phasings with accuracy that is worse but close to that of the much slower methods included in the comparison. We remark that Table 2.5 reflects the latest results available at [http://www.stats.ox.ac.uk/~marchini/phaseoff.html](http://www.stats.ox.ac.uk/~marchini/phaseoff.html). Accuracies reported for some methods and datasets are slightly different from those published in [38] due to inconsistencies discovered by the authors after the publication of the paper.

In Table 2.6 we present accuracy results for PHASE, fastPHASE, 2SNP, HAP, and ENT on the real dataset from [46], consisting of 80 unrelated genotypes for which the real haplotypes have been experimentally determined. For this dataset, we report the same accuracy measures as in Table 2.5, computed using as reference both the real haplotypes and the haplotypes inferred by PHASE. With respect to all three measures, the accuracy of ENT is worse than that of PHASE, fastPHASE,
Table 2.6: Comparison results on the real dataset from [46].

<table>
<thead>
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<th>Reference</th>
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</thead>
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<tr>
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<td>11.25</td>
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<td>7.50</td>
<td>15.00</td>
<td>7.50</td>
<td>11.25</td>
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and HAP, but better than that of 2SNP. Although PHASE is not 100% accurate, using the haplotypes inferred by it as a reference does result in the correct relative ranking of the other methods. However, the results in Table 2.6 do suggest that using PHASE haplotypes as ground truth leads to a slight underestimation of true error rates.

### 2.3.3 Effect of missing data

In a second set of experiments we assessed the accuracy of the four most scalable methods (ENT, 2SNP, ILP, and HAP) in the presence of varying amounts of missing genotype data. For these experiments we used the trio populations of the HapMap Phase I release 16a from which we randomly deleted 0-20% of the SNP genotypes. The results obtained for chromosome 22 are summarized in Table 2.7. For low amounts of missing data, ENT accuracy is similar or better than that of the other three methods. For all methods, the error rates increase with the percentage of missing SNP genotypes. ENT error rate does seem to degrade faster than that of 2SNP and HAP, with HAP being the most accurate for 20% missing genotypes. 2SNP and ILP runtimes seem to be insensitive to the amount of missing data, while ENT and HAP runtimes increase with the percentage of
Table 2.7: Comparison results for HapMap Phase I Chromosome 22 (15,548 SNPs for CEU and 16,386 SNPs for YRI) with 0-20% deleted SNPs.

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<th>ENT YRI</th>
<th>2SNP CEU</th>
<th>2SNP YRI</th>
<th>ILP CEU</th>
<th>ILP YRI</th>
<th>HAP CEU</th>
<th>HAP YRI</th>
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<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
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<tr>
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<td>RSE</td>
<td>1.23</td>
<td>1.66</td>
<td>4.98</td>
<td>8.97</td>
<td>3.85</td>
<td>4.77</td>
<td>1.35</td>
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<td>2.01</td>
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<td>1380</td>
<td>855</td>
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<td>18.46</td>
<td>23.56</td>
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<td>5.06</td>
<td>9.06</td>
<td>4.50</td>
<td>5.56</td>
<td>1.39</td>
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<td>995</td>
<td>1800.33</td>
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</table>
missing SNP genotypes. ENT remains much faster than the other methods even for 20% missing genotypes.

2.3.4 Effect of pedigree information

In a third set of experiments we assessed improvements in accuracy due to the availability of pedigree information. Two synthetic datasets were created based on the HapMap Phase I CEU and YRI haplotype data for chromosome 22. Families with two parents and two children were created for each trio in these populations by starting from the reference phasing of parent genotypes and then creating two children genotypes by randomly pairing parent haplotypes. The resulting genotypes were used to create three different datasets incorporating varying degrees of knowledge about true inheritance patterns (see Figure 2.7):

- Children genotypes treated as unrelated individuals;
- Two independent parents-child trios for each family (this allows parent genotypes to be phased differently in the two trios); and
- One pedigree per family describing the full inheritance pattern between the four members.

![Figure 2.7: Full-sibling experiment: (A) children treated as unrelated individuals; (B) independent trio decomposition; and (C) full inheritance pattern.]

Table 2.8 gives child genotype phasing accuracy obtained by running the fast-PHASE, 2SNP, HAP, ILP, and ENT algorithms on the three datasets, using each
Table 2.8: Results for HapMap Phase I Chromosome 22 (15,548 SNPs for CEU and 16,386 SNPs for YRI) full-siblings experiment.

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<th>RSE YRI</th>
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<th>#switches/child YRI</th>
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method with default parameters. Since there is no missing data in our MapMap Phase I genotypes, RGE is always equal to 0. To enable a meaningful comparison across the three scenarios, which result in different numbers of ambiguous SNP genotypes, in addition to RSE we also report the average number of switches required to transform the inferred haplotypes of a child into the reference ones. The performance of ENT compared to that of the other methods is consistent with the results presented in Section 2.3.2. As expected, for all methods that can be run on multiple datasets (ENT, 2SNP, and HAP) the absolute accuracy (as measured by the number of switches per child) is improving with the amount of pedigree information. Interestingly, the relative accuracy measured by RSE is also improving with the amount of pedigree information for ENT and HAP, but not for 2SNP. The ENT version that uses the full pedigree information outperforms all other methods showing the benefit of using all the available inheritance relationships when infer-
ring the haplotypes. Interestingly enough, including the full pedigree information also speeds up the ENT algorithm, as it reduces the number of zero-recombination phasings that need to be enumerated in each local improvement iteration.

2.4 Conclusions

In this chapter we presented a highly scalable algorithm for genotype phasing based on the entropy minimization principle. Experimental results on large datasets extracted from the HapMap repository show that our algorithm is several orders of magnitude faster than existing phasing methods while achieving a phasing accuracy close to that of best existing methods. A unique feature of our algorithm is that it can handle related genotypes coming from complex pedigrees, which can lead to significant improvements in phasing accuracy over methods that do not take into account pedigree information. The open source code implementation of our algorithm and a web interface are publicly available at http://dna.engr.uconn.edu/~software/ent/.
In this chapter we present a left-to-right Hidden Markov Model (HMM) for representing the haplotype frequencies in the underlying population [30] by capturing the first order Markov dependencies between pairs of consecutive loci. The structure of the model is similar to that of models recently used for other haplotype analysis problems in this area including genotype phasing, testing for disease association, and imputation [32,39,51,56,58]. Unlike the models in [39,56], which estimate a single recombination rate for every pair of consecutive SNP loci, our model has independent transition probabilities for all pairs of states corresponding to consecutive SNP loci. Intuitively, the HMM represents a small number of founder haplotypes along high-probability *horizontal* paths of states, while capturing observed recombinations between pairs of founder haplotypes via probabilities of *non-horizontal* transitions. The biological motivation for this model comes from

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1The results presented in this chapter are based, in part, on joint work with J. Kennedy and I. Mǎndoiu [30].
the assumption that, due to the presence of bottleneck events that drastically decreased the number of distinct haplotypes in the population, the current observed haplotypes must have developed from a small number of ancient *founder* haplotypes by recombination and mutation events.

After describing the model we present the problem of maximum probability genotype phasing using the HMM. Within this context we answer an important problem left open in [51] by providing a hardness proof for the maximum probability phasing problem when haplotypes are represented by an HMM of haplotype diversity. Following the hardness proof, we present several alternative likelihood functions for genotype phasing proposed in the literature such as, HMM sampling, Viterbi probability, and posterior decoding while introducing new decoding functions as well as a new procedure for locally tweaking a given phasing to increase its phasing probability. After presenting a comparison of the decoding algorithms presented throughout this chapter, we also describe a method for locally refining the structure of the HMM by a state merging procedure within a Bayesian framework following an approach first introduced in [63].

We start with the description of the model in Section 3.1 and continue with the NP-hardness proof in Section 3.2. We present the likelihood functions already used for genotype phasing in the literature, while we introduce our proposed alternate likelihoods in Section 3.3. We conclude this chapter by presenting the Bayesian approach to the state merging procedure for HMM structure estimation.

### 3.1 Hidden Markov Model of Haplotype Diversity

The structure of the HMM (see Figure 3.1) is fully determined by the number of SNP loci $n$ and a user-specified *number of founders* $K$ (typically a small constant,
we used $K = 7$ in our experiments). Formally, the HMM is specified by a triple $M = (Q, \gamma, \epsilon)$, where $Q$ is the set of states, $\gamma$ is the transition probability function, and $\epsilon$ is the emission probability function. The set of states $Q$ consists of disjoint sets $Q_0 = \{q^0\}, Q_1, Q_2, \ldots, Q_n$, with $|Q_1| = |Q_2| = \cdots = |Q_n| = K$, where $q^0$ denotes the start state and $Q_j$, $1 \leq j \leq n$, denotes the set of states corresponding to SNP locus $j$. The transition probability between two states $a$ and $b$, $\gamma(a, b)$, is non-zero only when $a$ and $b$ are in consecutive sets, respectively $Q_i$ and $Q_{i+1}$. The initial state $q^0$ is silent, while every other state $q$ emits allele $\sigma \in \{0, 1\}$ with probability $\epsilon(q, \sigma)$. The probability with which $M$ emits a haplotype $H$ along a path $\pi$ starting from $q^0$ and ending at a state in $Q_n$ is given by:

$$P(H, \pi|M) = \gamma(q^0, \pi(1))\epsilon(\pi(1), H(1))\prod_{i=2}^{n} \gamma(\pi(i - 1), \pi(i))\epsilon(\pi(i), H(i)) \quad (3.1)$$

The total probability with which the HMM emits a haplotype $H$ is obtained by summing up the probabilities of emitting $H$ along all paths $\pi$:

$$P(H|M) = \sum_{\pi} P(H, \pi|M) \quad (3.2)$$
The probability $P(H|M)$ can be computed efficiently by the forward algorithm in time linear to the number of loci.

Given the fixed structure of our model, the next step is to estimate the transition and emission probabilities from the genotype population data in a process known as HMM training. In [32, 51], similar HMMs were trained using genotype data via variants of the EM algorithm. Since EM-based training is generally slow and cannot be easily modified to take advantage of phase information that can be inferred from available family relationships, we adopted the following two-step approach for training our HMM. First, we use the highly scalable ENT algorithm [19] to infer haplotypes for all individuals in the sample based on entropy minimization. As shown in Chapter 2, ENT can handle genotypes related by arbitrary pedigrees, while yielding high phasing accuracy as measured by the switching error. The relative small number of switches needed to transform the ENT phasing into the true phasing, implies that the inferred haplotypes are locally correct with very high probability. In the second step we use the classical Baum-Welch algorithm [3] to train the HMM based on the haplotypes inferred by ENT.

### 3.2 Inapproximability of the Maximum Phasing Probability Problem

In the previous section we presented a hidden Markov model that represents the haplotype frequencies in a population under study using a first order Markovian modeling of the dependencies between consecutive pairs of loci. We are going to present next how to employ this model to obtain efficient and accurate solutions for the genotype phasing problem. In [51, 58] similar models have been proposed in the context of the genotype phasing problem with the main objective of finding the most likely phasing for each multi-locus genotype $G$. 

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Regularly it is assumed that the haplotypes are drawn independently from the population of haplotypes to form a genotype and thus the probability of a genotype phasing $\phi(G) = (H_1, H_2)$ is just the product of the probabilities of the two haplotypes given the model $P(H_1|M)P(H_2|M)$. It follows that the most likely genotype phasing problem relies on finding a pair $(H_1, H_2)$ of haplotypes that explain $G$ with maximum $P(H_1|M)P(H_2|M)$, given an HMM $M$ (see Definition 2).

Computing $P(H|M)$ for a given haplotype $H$ can be easily done in $O(nK)$ time by using a standard forward algorithm, and thus the probability of any given pair $(H_1, H_2)$ that explains $G$ can also be computed within the same time bound. However, the problem of finding a pair of haplotypes with maximum phasing probability has been conjectured to be NP-hard [51] and the authors of [51,58] settle for efficiently computable approximations of the maximum probability genotype phasing, ranging from using the phasing returned by the Viterbi algorithm to picking the highest probability phasing from a fixed number of phasings sampled from the posterior distribution given by the HMM. Viterbi’s algorithm finds the pair of haplotypes that achieve the maximum probability of being emitted along a pair of paths (see Section 3.3.1 for details). We remark that Viterbi’s algorithm does not necessarily yield a haplotype pair that has the highest possible probability because the procedure relies on a single optimal pair of paths through the HMM instead of averaging over all pairs of paths. The probability of a haplotype under the HMM is obtained by summing the probabilities of observing that haplotype over all possible paths.

Next, we are going to show that indeed, computing the maximum genotype phasing probability, is hard to approximate, when haplotype frequencies are represented by a HMM of haplotype diversity.
Definition 2 (HMM-based Maximum Phasing Probability) Given an HMM model $M$ of haplotype diversity with $n$ SNP loci and $K$ founders and a genotype $G$, compute

$$P_0(G|M) = \max_{(H_1,H_2), H_1+H_2=G} P(H_1|M)P(H_2|M) \quad (3.3)$$

where the maximum is computed over all pairs $(H_1,H_2)$ of haplotypes that explain $G$.

Theorem 1 Maximum genotype phasing probability cannot be approximated within a factor of $O(n^{1/2-\varepsilon})$ for any $\varepsilon > 0$, unless ZPP=NP.

Proof. We give a reduction from the problem of computing the size of the maximum clique in an undirected graph, refining the construction used in [37] to show hardness of approximation for the consensus string problem.

Let $G = (V, E)$ be a graph with $n$ vertices $V = \{1, \ldots, n\}$. We will build an HMM $M_G$ with $n+1$ SNP loci and a total of $K = 4n$ founders. In addition to the silent start state $q^0$, $M_G$ contains for each vertex $v$ of $G$ and each SNP locus $i \in \{0, 1, \ldots, n\}$ four states denoted $q^{i,v;j}$, $j = 1, 2, 3, 4$ such that $q^{i,v;1}$ and $q^{i,v;3}$ emit 0 with probability 1, while $q^{i,v;2}$ and $q^{i,v;4}$ emit 1 with probability 1. For every $v \in V$ there are two transitions from the start state $q^0$ to $q^{0,v;2}$ and $q^{0,v;3}$, each with probability $\frac{2^{\deg(v)}}{\gamma}$, where $\deg(v)$ denotes the degree of $v$ in $G$ and $\gamma = \sum_{v \in V} 2^{\deg(v)}$ is a normalizing constant.

Remaining non-zero probability transitions take place only from a state $q^{i,v;j-1}$ to a state $q^{i,v;j'}$ with either $j, j' \in \{1, 2\}$ or $j, j' \in \{3, 4\}$. Non-zero probability transitions within the first two “rows” of states corresponding to vertex $v \in V$ (i.e., states $q^{i,v;j}$ with $j = 1$ and $j = 2$) are as follows:

- For every SNP locus $i \in \{1, \ldots, n\} \setminus \{v\}$ such that $i$ is not adjacent to $v$ in $G$, $M_G$ has transitions with probability 1 from $q^{i-1,v;j}$, $j = 1, 2$, to $q^{i,v;1}$
- For every SNP locus $i \in \{1, \ldots, n\} \setminus \{v\}$ such that $i$ is adjacent to $v$ in $\mathcal{G}$, $M_{\mathcal{G}}$ has transitions with probability $1/2$ from $q_{v,j}^{i-1}$, $j = 1, 2$, to both $q_{v,1}^{i}$ and $q_{v,2}^{i}$.

Finally, $M_{\mathcal{G}}$ has transitions with probability 1 from $q_{v,j}^{v-1}$, $j = 1, 2$, to $q_{v,3}^{v}$.

By construction, each haplotype emitted along a path within the first two rows of states corresponding to vertex $v$ consists of a 1 followed by the characteristic vector of one of the $2^{\deg(v)}$ subsets of $\mathcal{V}$ that contain $v$ and zero or more of its neighbors.

Non-zero probability transitions within last two rows of states corresponding to vertex $v \in \mathcal{V}$ (i.e., states $q_{v,j}^{i}$ with $j = 3$ and $j = 4$) follow a symmetric pattern:

- For every SNP locus $i \in \{1, \ldots, n\} \setminus \{v\}$ such that $i$ is not adjacent to $v$, $M_{\mathcal{G}}$ has transitions with probability 1 from $q_{v,j}^{i-1}$, $j = 3, 4$, to $q_{v,4}^{i}$.

- For every SNP locus $i \in \{1, \ldots, n\} \setminus \{v\}$ such that $i$ is adjacent to $v$, $M_{\mathcal{G}}$ has transitions with probability $1/2$ from $q_{v,j}^{i-1}$, $j = 3, 4$, to both $q_{v,3}^{i}$ and $q_{v,4}^{i}$.

- $M_{\mathcal{G}}$ has transitions with probability 1 from $q_{v,j}^{v-1}$, $j = 3, 4$, to $q_{v,3}^{v}$.

By construction, haplotypes emitted with non-zero probability along paths within $v$’s last two rows consist of a 0 followed by the characteristic vector of the complement of a subset of $\mathcal{V}$ that contains $v$ and zero or more of its neighbors. To illustrate the construction, Figure 3.2(b) gives the structure of $M_{\mathcal{G}}$ for the simple graph $\mathcal{G}$ in Figure 3.2(a).

Note that, within the group of states corresponding to vertex $v$, a haplotype is emitted by $M_{\mathcal{G}}$ along a unique path whose probability $\frac{2^{\deg(v)}}{\gamma} \cdot \frac{1}{2^{\deg(v)}} = \frac{1}{\gamma}$ is independent of $v$ and the haplotype itself. Thus, a haplotype $H$ consisting of a 1 followed by the characteristic vector of a clique of size $k$ of $\mathcal{G}$ is emitted by $M_{\mathcal{G}}$ with probability of $k/\gamma$, since there is exactly one path emitting $H$ within each group of states corresponding to clique vertices. Conversely, any haplotype $H$ starting
Figure 3.2: A sample graph (a) and the corresponding HMM constructed as in the proof of Theorem 1 (b). The groups of states associated with each vertex are enclosed within dashed boxes. Only states reachable from the start state are shown, with each non-start state labeled by the allele emitted with probability 1.

with 1 that is emitted by $M_G$ with probability of $k/\gamma$ or more defines a clique of size $k$ or more in $G$ (consisting of vertices $v$ whose groups of states emit $H$).

Let now $G$ be the multi-locus genotype of length $n$ that is heterozygous at every SNP locus. Clearly, $G$ can only be explained by pairs $(H_1, H_2)$ of haplotypes for which $H_2 = \overline{H_1}$, where $\overline{H}$ denotes the haplotype obtained by swapping 0’s and 1’s in $H$. Since the construction of $M_G$ implies that $P(\overline{H}|M_G) = P(H|M_G)$ for every haplotype $H$, it follows that
\[ P_\phi(G|M_G) = \left( \max_H P(H|M_G) \right)^2 \] (3.4)

and therefore \( G \) has a clique of size \( k \) or more iff \( P(\phi(G)|M_G) \geq (k/\gamma)^2 \). Since clique is hard to approximate within a factor of \( O(\|\mathcal{V}\|^{1-\varepsilon}) \) for any \( \varepsilon > 0 \) unless \( \text{ZPP} = \text{NP} \) [26], the theorem follows. □

**Remark.** Computing maximum phasing probability is closely related to the maximum genotype phasing problem, which, given an HMM \( M \) and a multi-locus genotype \( G \), asks for a pair \( (H_1, H_2) \) of haplotypes maximizing \( P(H_1|M)P(H_2|M) \). Maximum genotype phasing was conjectured to be NP-hard by [51]. Since computing phasing probability \( P(H_1|M)P(H_2|M) \) can be done in polynomial time for a given pair \( (H_1, H_2) \) of haplotypes by two runs of the forward algorithm, Theorem 1 trivially extends to the maximum genotype phasing problem.

Similarly to computing the maximum probability genotype phasing, the problem of computing the maximum probability phasing for a mother-father-child trio genotypes under the no recombination assumption, can be formalized as follows:

**Definition 3 (HMM-based Maximum Trio Phasing Probability)** Given an HMM model \( M \) of haplotype diversity with \( n \) SNP loci and \( K \) founders and a trio genotype \( T = (G_m, G_f, G_c) \), find

\[ P_\phi(T|M) = \max_{(H_1,H_2,H_3,H_4)} P(H_1|M)P(H_2|M)P(H_3|M)P(H_4|M) \] (3.5)

where the maximum is computed over all 4-tuples \( (H_1,H_2,H_3,H_4) \) of haplotypes that explain \( T \).

**Theorem 2** For every \( \varepsilon > 0 \), maximum trio phasing probability cannot be approximated within a factor of \( O(n^{1-\varepsilon}) \) for any \( \varepsilon > 0 \), unless \( \text{ZPP} = \text{NP} \).

**Proof.** We use a reduction similar to that in the proof of Theorem 1. When \( T \)
consists of three genotypes that are heterozygous at every locus, the only 4-tuples of haplotypes that explain $T$ are of the form $(H, \overline{H}, \overline{H}, H)$ for some haplotype $H$. Using the fact that $P(\overline{H}|M_G) = P(H|M_G)$ it follows that $G$ has a clique of size $k$ or more iff $P(\phi(T)|M_G) \geq (k/\gamma)^4$, and the theorem follows again from the hardness of approximation established for the clique problem in [26]. □

3.3 Efficient decoding algorithms

The hardness of approximability result from Section 3.2 motivates us into finding alternate efficiently computable phasing likelihoods that approximate the maximum phasing probability and that lead to efficient decoding (phasing) algorithms.

3.3.1 Viterbi Decoding

A commonly used decoding method is the Viterbi algorithm, that computes the maximum probability of emitting haplotypes that explain $G$ along two HMM paths, for a given multi-locus genotype (commonly known as the Viterbi probability). After computing the Viterbi probability, a simple traceback procedure is used to reconstruct the haplotypes that gave rise to this probability. Viterbi probability can be computed using a trivial 2-path extension of the classical Viterbi algorithm [68] as follows.

For every pair $q = (q_1, q_2) \in Q_j^2$, let $V(j; q)$ denote the maximum probability of emitting alleles that explain the first $j$ SNP genotypes of $G$ along a pair of paths ending at states $(q_1, q_2)$ (they are usually referred to as the Viterbi values).

Also, let $\Gamma(q', q) = \gamma(q'_1, q_1) \gamma(q'_2, q_2)$ be the probability of transition in $M$ from the pair of states $q' \in Q_{j-1}^2$ to the pair $q \in Q_j^2$. Then, $V(0; (q_0^0, q_0^0)) = 1$ and

$$V(j; q) = E(j; q) \max_{q' \in Q_{j-1}^2} \{V(j - 1; q') \Gamma(q', q)\} \quad (3.6)$$

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Here, \( E(j; q) = \max_{(\sigma_1, \sigma_2)} \prod_{i=1}^2 \epsilon(q_i, \sigma_i) \), where the maximum is computed over all pairs \((\sigma_1, \sigma_2)\) that explain the \(j^{th}\) SNP genotype. For a given genotype \(G\), the Viterbi probability of \(G\) is given by \(V(T) = \max_{q \in Q^2_j} \{V(n; q)\}\).

The time needed to compute forward Viterbi values with the above recurrences is \(O(nK^4)\), where \(n\) denotes the number of SNP loci and \(K\) denotes the number of founders. Indeed, for each one of the \(O(K^2)\) pairs \(q \in Q^2_j\), computing the maximum in (3.6) takes \(O(K^2)\) time. However, a factor of \(K\) speed-up can be achieved by identifying and re-using common terms between the maximums (3.6) corresponding to different \(q\)’s [51]. Thus, instead of applying (3.6) directly we compute, for every \(j\), the following:

- \(m_1(j; q_1, q_2') = \max_{q_1' \in Q_{j-1}} \{V(j - 1; (q_1', q_2'))\gamma(q_1', q_1)\} \) for each \((q_1, q_2') \in Q_j \times Q_{j-1}\)

- \(V(j; q) = E(j; q) \max_{q_2' \in Q_j} \{m_1(j; (q_1, q_2'))\gamma(q_2', q_2)\} \) for each \(q = (q_1, q_2) \in Q^2_j\)

Thus the overall time for computing the Viterbi probability for a multi-locus genotype \(G\) is reduced to \(O(nK^3)\). The genotype \(G\) is decoded (phased) as the pair of haplotypes \((H_1, H_2)\) that gave rise to the Viterbi probability (a simple trace-back is required to obtain the pair of haplotypes).

The phasing obtained by the Viterbi algorithm does not necessarily yield a phasing with maximum probability. Indeed, Viterbi’s algorithm computes the maximum probability obtained by a pair of haplotypes along a single optimal pair of paths through the HMM, instead of averaging over all pairs of paths.

### 3.3.2 Posterior Decoding

An alternative approach to computing the pair of haplotypes that maximizes the phasing probability over all loci, is to choose the states that are individually most
likely at each locus when a pair of alleles is emitted. This approach is commonly
called posterior decoding [16]. Note that, by finding the pair of most likely states
and pair of alleles to be emitted at each locus, we are not guaranteed to find the
globally best overall haplotype pair because the total haplotype probability needs
to be summed up over all pairs of paths.

The posterior decoding picks at each locus $i$ the pair of states $(q, q') \in Q_i^2$ such
that $P(i; (q, q')|G, M)$ is maximized. After having the two sequences of states, the
haplotype pair that explains $G$ emitted along the two sequences of states with the
highest phasing probability is picked as the phasing for $G$.

Computing $P(i; (q, q')|G, M)$ is done using the forward and backward algo-
rithms as follows:

$$P(i; (q, q')|G, M) = \frac{p_f(i; (q, q')) \times p_b(i; (q, q'))}{P(G|M)}$$

where $p_f(i; (q, q'))$ is the total probability of emitting any two haplotypes that
explain $G(1)G(2) \cdots G(i)$ along any pair of paths that end at $(q, q')$ in level $i$ and
is computed using the following recurrence:

$$p_f(j; (q, q')) = E(j; (q, q')) \sum_{(s, s') \in Q_{j-1}^2} p_f(j - 1; (s, s')) \Gamma((s, s'), (q, q'))$$

$E(j; (q, q'))$ is the probability of emitting a pair of alleles at $(q, q') \in Q_j^2$ that
explain $G(j)$ and $\Gamma((s, s'), (q, q'))$ is the probability of transitioning from the pair
of states $(s, s')$ to pair of states $(q, q')$ at locus $j$.

In a similar fashion, backward probabilities $p_b(i; (q, q'))$ can be defined as the
probability of emitting the two haplotypes that explain $G(i + 1)G(i + 2) \cdots G(n)$
along any pair of paths starting at $(q, q')$.

Then the total probability $P(G) = \sum_{(q, q') \in Q_n^2} p_f(n; (q, q'))$ can be computed in
\(O(nK^2)\) time using a factor \(k\) speed-up similar to the Viterbi computation.

### 3.3.3 Sampling Haplotype Pairs from the HMM

As proposed in [56, 51] the HMM can also be used as a generative model for sampling pairs of haplotypes \((H_1, H_2)\) from the conditional haplotype distribution represented by the HMM, given the unphased genotype data \(G\). This is done by generating a sample of pairs of paths from the conditional distribution given by the HMM and the genotype \(G\). This can be done efficiently using a forward–backward algorithm. In a second step from each sampled pair of paths a haplotype pair \((H_1, H_2)\) is generated from the emission probabilities conditional on the genotype data.

While in [51] the haplotype pair that has the highest possible probability among the pairs included in the sample is picked as the phasing for \(G\), the authors of [56] also experimented with a 2 loci optimization technique to construct a consensus phasing from the sampled pairs of haplotypes in an attempt to reduce the global switching error rate. The 2 loci optimization starts from left to right and phases each site relative to the previous heterozygous site by selecting the two-locus haplotype that occurs most frequently (at that pair of sites) in the sample. The authors of [56] also note that, since for large numbers of loci individuals may have a very large number of compatible phasings (none of which overwhelmingly more probable than the others), the sample of phasings must be very large to reliably identify the correct phasing by the number of appearances in the sample. Therefore the 2 loci optimization technique is preferred when the number of SNPs is large.

Unlike the authors in [56], we guide ourselves by the maximum genotype phasing optimum and thus, we follow the simpler approach of [51], namely by picking the phasing with the highest phasing probability from the sampled phasings.
3.3.4 Greedy Likelihood Decoding

The maximum probability phasing for a genotype $G$ uses the pair of haplotypes $(H_1, H_2)$ that achieve the maximum $P(H_1|M)P(H_2|M)$ over all pairs of haplotypes that explain $G$. We introduce here an iterative left to right greedy heuristic that chooses at each locus $i$ the pair of alleles $(H_1^i, H_2^i)$ explaining $G(i)$ such that the probability of the phasing up to locus $i$ is maximized, given the already determined phasing for the first $i-1$ loci (Equation 3.9).

\[ P(H_1^i|M, H_1^1 \cdots H_1^{i-1}) \times P(H_2^i|M, H_2^1 \cdots H_2^{i-1}) \]  

(3.9)

Computing the total probability of a haplotype $P(H|M)$ can be done in time $O(Kn)$ using the forward algorithm, which computes for each locus $i$ and each state $q \in Q_i$, the total probability of emitting the first $i$ alleles of the haplotype $H$ and ending up at state $q$ at level $i$. This values, denoted by $f_H(i; q)$ are usually called the forward values. Then $P(H|M) = \sum_{q \in Q_n} f_H(i; q)$.

In the greedy procedure, the probability in Equation 3.9 can be efficiently computed using the forward values as follows:

\[ \sum_{q \in Q_i} f_{H_1}(i; q) \times \sum_{q' \in Q_i} f_{H_2}(i; q') \]  

(3.10)

Notice that this procedure is not guaranteed to find the optimum pair of haplotypes, but a reasonable pair in terms of phasing probability. The heuristic can also be applied from right to left by following a similar approach. Moreover, a procedure similar to the one described in Section 3.3.5 can be used to combine the two phasings (left to right and right to left) into a phasing with possible higher probability.
3.3.5 Improving the Likelihood of a Phasing by Local Switching

The posterior probabilities of the two haplotypes in the phasing, as computed by the forward and backward algorithm can be used to compute the probability of a new phasing obtained by performing a switch at locus $l$ in time proportional to $K$ as follows. Let $(H_1, H_2)$ be a phasing of $G$ and let $(H'_1, H'_2)$ be the phasing of $G$ obtained by performing a switch at position $l$ in $(H_1, H_2)$ ($H'_1(i) = H_1(i), 1 \leq i < l$ and $H'_1(i) = H_2(i), l \leq i \leq n$).

Then $P(H'_1|M)P(H'_2|M)$ is computed in $O(K)$ time if the forward and backward values for $H_1$ and $H_2$ are available, as:

$$
\sum_{q \in Q_l} f_{H_1}(l; q)b_{H_2}(l; q) \times \sum_{q \in Q_l} f_{H_2}(l; q)b_{H_1}(l; q)
$$

where $f_H(b_H)$ are the forward (backward) values from the forward (backward) algorithm.

We devised a simple iterative 1-OPT tweaking procedure (see Figure 3.3) that at each step finds the locus $l$ that shows the highest increase in phasing probability of the switched phasing and stops when no such improvements can be made.

A similar approach, in conjunction with Bayes’s formula is used in [64] to devise an iterative heuristic for minimizing the total number of switching errors in a phasing.

3.3.6 Comparison of Decoding Algorithms

In this section we provide empirical results comparing the accuracy of the decoding algorithms presented in this chapter. In order to measure the accuracy of the recovered phasings we use the Relative Switching Error (RSE) (see Section 2.3
**Input:** Phasing \((H_1, H_2)\) of \(G\)

**Output:** Phasing \((H'_1, H'_2)\) of \(G\) with improved likelihood

1. **Repeat forever**
   1.1 Find the locus \(l\) such that \(P(H'_1|M)P(H'_2|M)\) is maximized, where \((H'_1, H'_2)\) is obtained from \((H_1, H_2)\) by switching at locus \(l\).
   1.2 If \(P(H'_1|M)P(H'_2|M) > P(H_1|M)P(H_2|M)\), then \((H_1, H_2) \rightarrow (H'_1, H'_2)\)
      Else exit the repeat loop

2. Output \((H'_1, H'_2)\)

---

Figure 3.3: 1-OPT tweaking procedure for improving the likelihood of a phasing.

for the complete definition) that measures the number of switches needed to be performed to transform the inferred phasing into the original phasing.

We used the following two datasets for comparison.

- **Orzack et al. [46] real dataset:** 80 unrelated individuals genotyped at 9 SNP loci for which the haplotypes have been directly determined through molecular techniques consisting of (see Chapter 2, Section 2.3.1 for complete details on this dataset)

- **GAIN ADHD Chromosome X data:** data obtained from the Genetic Association Information Network (GAIN) [67] study on Attention Deficit Hyperactivity Disorder (ADHD). The goal of this study it to provide a 600,000 tag SNP genome-wide association scan of 958 parent-child trios from the International Multisite ADHD Genetics (IMAGE) project [33]. In our experiment we used the 500k genotype data available for parent-child trio samples. Since for the non-autosomal region of the Y chromosome we can infer without ambiguity the haplotype passed by the father to the child, we removed the father genotype together with the haplotype passed by the father to the child to
create “half-trios” (maternal genotypes with the haplotype that is passed to the child). In this manner we preserve the existing recombination events in the haplotype transmission from the mother to the child. In a second step, we randomly paired half-trios to create trios with known phasing for the children. Since some of the compared accuracy methods do not scale well with the number of SNPs we ran all methods on the children genotypes treated as unrelated by picking a window of 50 SNPs.

We phased the two datasets using the decoding algorithms described in this chapter. The HMM parameters (emissions and transition probabilities) were estimated using the classical Baum-Welch algorithm [3] from the haplotypes obtained by ENT on the input genotype data. We used K=7 founders in all the experiments. We compared the HMM decoding algorithms to several widely-used state of the art phasing programs such as PHASE [62,60,61], fastPHASE [56], 2SNP [6] and the more recent BEAGLE [9] method. PHASE employs an Expectation Maximization technique combined with a Markov-Chain Monte Carlo sampling from the posterior distribution of the haplotype pairs in the population conditional on the genotype data. The fastPHASE method uses an HMM similar to our model but with fixed recombination rate between loci followed by haplotype pair reconstruction from a HMM sample of phasing (see Section 3.3.3 for details). 2SNP [6] is a phasing method based on genotype statistics collected for pairs of SNPs while the more recent BEAGLE method employs a localized haplotype-cluster model to construct an HMM for haplotypes followed by a phasing reconstruction step. We show results for two variants of BEAGLE, namely when r=1 or r=4 samplings are used in each estimation step. For a starting point in the comparison we also show results for a trivial method that randomly assigns alleles to each haplotype in the phasing conditioned on the genotype data (Random phasing).

Table 3.1 shows the results obtained by using the decoding algorithms on the
<table>
<thead>
<tr>
<th>Decoding Method</th>
<th>Orzack data</th>
<th>ADHD X chr</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1-OPT Tweak</td>
<td>1-OPT Tweak</td>
</tr>
<tr>
<td>Viterbi</td>
<td>13.187</td>
<td>12.088</td>
</tr>
<tr>
<td>Posterior</td>
<td>38.461</td>
<td>18.681</td>
</tr>
<tr>
<td>HMM sampling</td>
<td>16.484</td>
<td>12.088</td>
</tr>
<tr>
<td>Greedy left to right</td>
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<td>20.879</td>
</tr>
<tr>
<td>Greedy right to left</td>
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<td>16.484</td>
</tr>
<tr>
<td>Greedy Combined</td>
<td>12.088</td>
<td>12.088</td>
</tr>
<tr>
<td>Random phasing</td>
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<td>14.286</td>
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</table>

<table>
<thead>
<tr>
<th>Method</th>
<th>1-OPT Tweak</th>
<th>1-OPT Tweak</th>
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<td>13.513</td>
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<td>12.088</td>
<td>12.035</td>
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<td>PHASE v2.1</td>
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<td>BEAGLE r=4</td>
<td>9.8901</td>
<td>12.088</td>
<td>10.442</td>
</tr>
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</table>

Table 3.1: Switching error of the phasings obtained by different decoding algorithms on the Orzack and ADHD X chromosome dataset.

We notice that the HMM decoding algorithms yield phasings with accuracies comparable to the best phasing methods currently available, with the Greedy Combined decoding method followed by the 1-OPT tweaking being the best. The results also show that the 1-OPT Tweaking iterative procedure that improves the likelihood of the phasing by performing one switch in each iteration almost always manages to decrease the switching error showing that indeed, the maximum phasing objective is well motivated. Surprisingly, the tweaking procedure also often improves the switching accuracies of the phasings obtained by other methods such as fastPHASE, 2SNP and ENT, showing the capacity of the HMM to improve the
phasing obtained by methods that trade accuracy in favor of scalability.

3.4 Refining the HMM structure

A major drawback of the HMM model of haplotype diversity presented in this chapter is the user specified $K$ number of founders parameter that completely describes the global structure of the model by defining $K$ states for each SNP. While it is reasonable to assume that the amount of SNP variation over short genomic regions can be described using constant number of states per SNP locus, when trying to model the variation observed over a genome-wide area a more suitable approach would call for a variable number of founder states per each SNP locus.

In this section we are going to present an Bayesian approach towards estimation the structure of our HMM of haplotype diversity, approach similar to the one described in [63] for general HMMs. The main idea of the refinement procedure is to start with a model that represents “best” the haplotype training dataset and merge submodels (e.g. states) guided by the overall goal of sacrificing as little as possible of the likelihood of the training haplotype sample $\mathcal{H}$.

The starting point in our model refinement is an HMM model that is either

a) an HMM where every haplotype $h$ in the training haplotype dataset $\mathcal{H}$ is emitted along a left-to-right path with probability $\frac{1}{|\mathcal{H}|}$ or,

b) an HMM with a very “large number” of founders in which the transition and emission probabilities for each state are estimated using the Baum-Welch HMM training algorithm from the training haplotype dataset $\mathcal{H}$.

The merging step combines two states from the same level $i$, $s_1, s_2 \in Q_i$ into a new state $r$ where the transitions and emission probabilities of $r$ are set as the
weighted averages of the probability distributions of $s_1$ and $s_2$. The weights are
the expected number of times $s_1$ and $s_2$ are observed when the haplotypes in
$H$ are emitted. In a iterative fashion, in each iteration the pair of states $s_1, s_2$
that maximizes the $L_{diff}(s_1, s_2) = P(M')P(H|M') - P(M)P(H|M)$ is chosen as a
candidate merge, where $M'$ is obtained from $M$ by merging $s_1$ and $s_2$ and $P(M),$
$P(M')$ are prior probabilities on the two models. The merging step is repeated as
long as $L_{diff}(s_1, s_2)$ is positive.

The expected number of times state $s \in Q_i$ is visited when generating $H$
is $\sum_{h \in H} \frac{f_h(i; s)b_h(i; s)}{P(h|M)}$ and can be computed using the regular forward and backward
algorithms.

The probability of a haplotype in the new model with two merged states can
be computed in time $O(K)$ by having the forward and backward values already
computed as follows.

\[
P(h|M') = \sum_{s \in Q_i \setminus \{s_1, s_2\}} f_h(i; s)b_h(i; s) + f_h(i; r)b_h(i; r)
= \sum_{s \in Q_i} f_h(i; s)b_h(i; s) - f_h(i; s_1)b_h(i; s_1) - f_h(i; s_2)b_h(i; s_2) + f_h(i; r)b_h(i; r)
= P(h|M) - f_h(i; s_1)b_h(i; s_1) - f_h(i; s_2)b_h(i; s_2) + f_h(i; r)b_h(i; r)
\]

\[
(3.11)
\]

$P(H|M') = \Pi_{h \in H} P(h|M')$ can be computed by updating each $P(h|M')$ from
$P(h|M)$ in time $O(|H|K^2n)$ since forward and backward values need to be com-
puted for each $h \in H$.

In order to compute the maximum $L_{diff}$, $n(k^2)$ pairs of states are evaluated
giving a total runtime of $O(|H|K^4n^2)$ per merge step.
3.4.1 Setting Priors

The simplest strategy is to use uniform priors and allow a fixed amount $\tau$ of
decrease in the posterior probability for each merging step.

The more complex option is to use priors that favor simpler models. Since the
HMM model can be described in two stages: (1) a structure (topology) specified
as a set of states, transitions and emissions (structural component $M_s$ and (2) the
probability parameters conditional on this structure (the parameter component
$\theta_M$), we can define the probability of the model $P(M)$ as $P(M_s)P(\theta_M|M_s)$. An
important concern when defining priors for our model is to be able to compute
efficiently the probability of the model with two states merged ($P(M')$) using the
probability of the model without merging $P(M)$. This concern leads to using
an independence assumption between the contribution of each state to the global
prior. Then,

$$P(M) = \prod_s P(M_s^s)P(\theta_M^s|M_s^s)$$

Dirichlet parameter priors for a state $s$ with $n_t^s$ transitions and $n_e^s$ emissions:

$$P(\theta_M^s|M_s^s) = \frac{1}{B(\alpha_t, \cdots, \alpha_t)} \prod_{i=1}^{n_t^s} \theta_{si}^{\alpha_t-1} \frac{1}{B(\alpha_e, \cdots, \alpha_e)} \prod_{i=1}^{n_e^s} \theta_{si}^{\alpha_e-1}$$

where $\theta$’s are transition/emissions probabilities and $\alpha$’s are the prior weights bi-
asing more or less towards uniform assignment of the parameters. Specifically for
our model $n_e = 2$ for all states and $n_t \leq K$.

The structural component of the prior deals only with the number of states
since all the other components of the model are incorporated in the parameters
priors. In this case $P(M)\alpha C^{\lvert Q \rvert}$. A particular case is the Minimum Description

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Length prior: \( P(M) \alpha e^{-l(M)} \). The resulting prior

\[
P(M_n^S) \alpha (|Q| + 1)^{-n_1} (|\Sigma| + 1)^{n_2}
\]
gives more weight to changes in number of transitions and emissions rather than number of states.

### 3.5 Conclusions

In this chapter we have presented a Hidden Markov Model that represents the haplotype diversity in a population. The proposed HMM has a structure similar to that of models recently used for other haplotype analysis problems including genotype phasing, testing for disease association, and imputation [32,39,51,56,58].

We started by showing that computing the maximum phasing probability, in the case of unrelated as well as trio data is hard to approximate, solving an important problem left open in the context of HMM phasing in [51]. After showing that computing the maximum probability phasing is NP-hard we focused on alternate efficiently computable likelihood functions previously used in this context. We introduced a new likelihood function that picks the allele pair at each locus in a greedy fashion conditional on the previously picked alleles in a left to right or right to left order as well as a method for combining them. We also introduced a 1-OPT tweaking procedure for improving the likelihood of the phasing that at each step finds the switch that gives the best improve in the likelihood and updates the phasing. We showed that on real genotype datasets our proposed decoding algorithms are comparable in terms of switching accuracy to the best existing phasing methods.
Chapter 4

HMM-based Genotype Imputation

Genome-wide case-control association studies are currently the preferred method for uncovering the genetic basis of complex human diseases. These studies follow a simple methodology of typing a very large number of markers, in individuals affected by the disease, cases, and in individuals not showing the disease, controls, followed by a statistical test of association to find the markers that show the highest correlation with the disease status. The validity of associations uncovered in genome-wide association studies critically depends on the accuracy of the genotype data. Despite recent progress in genotype calling algorithms, significant error levels remain present in SNP genotype data, see [48] for a recent survey. Current association studies assay a very large set of SNPs across the whole genome, e.g the 500k Affymetrix chip [65], in the attempt of finding the region most correlated with the disease status. Due to the vast number of markers present across the human genome it is usually assumed that the true causal SNP will not be typed directly due to the limited coverage of current genotyping platforms. Using the

\footnote{The results presented in this chapter are part of ongoing joint work with J. Kennedy and I. Mândoiu.}
typed markers as “predictors” for the true causal SNP not present on the array has recently emerged as a powerful technique for increasing the power of association studies [39,56,71,35]. Finding and explaining association signals relies on removing the genotype errors as well as on the ability of performing statistical analyses at untyped loci. The additional required information for imputing missing SNPs comes from large repositories of variations such as the HapMap project [13,12,11]. The three panels of the HapMap projects, composed of individuals typed at vast number SNPs, can be used in conjunction with the genotypes typed in the association study to predict genotypes at markers (e.g. SNPs) not present on the assay used in the study. The major challenge of this approach relies in optimally combining the multi-locus information observed in the current study with the multi-locus variation already cataloged in variation repositories, such as HapMap.

In this chapter we present the extension of the HMM model described in Chapter 3 to imputing genotypes at untyped SNP loci by combining the information from the genotypes typed in the current association study with the reference haplotype data from the panels of HapMap [13,12,11] as a first step in subsequent analyses. Imputation of missing genotypes is based on multi-locus genotype likelihoods efficiently computed using the HMM of haplotype diversity that captures the Linkage Disequilibrium (LD) observed in the population under study.

With a runtime that scales linearly both in the number of markers and the number of typed individuals, our methods are able to handle very large datasets while achieving high accuracy rates for genotype imputation.

### 4.1 Imputation Likelihood

The HMM described in Chapter 3 provides a very compact representation of the haplotype frequencies in the populations, representation that can be employed to
obtain efficient methods for imputing genotypes at untyped SNPs.

In a first step we integrate the HapMap variation information by using the haplotypes from the panel related to the population in the current study (e.g. CEU panel composed of Utah residents with ancestry from northern and western Europe) to estimate the transition and emissions probabilities of the HMM. In the second step, imputation of genotypes at untyped loci is performed using conditional probabilities from the HMM model as follows.

The probability of imputing missing genotype $g_i$ as $x$ in $G$ at locus $i$ can be written in terms of our HMM as follows:

$$P(g_i = x | G, M) = \frac{P(G, g_i = x | M)}{P(G | M)} = \frac{P(G_{g_i \rightarrow x} | M)}{P(G | M)} \tag{4.1}$$

where $G_{g_i \rightarrow x}$ denotes the multi-locus genotype obtained from $G$ by replacing the $i$-th SNP genotype with $x$, where $x \in \{0, 1, 2\}$. Imputation is then done by setting the untyped $g_i$ as

$$x^* = \arg\max_{x \in \{0, 1, 2\}} \frac{P(G_{g_i \rightarrow x} | M)}{P(G | M)} \tag{4.2}$$

Notice that the same approach can be used to infer missing genotype calls in the context of the Missing Data Recovery problem that seeks to fill in the genotypes uncalled by the genotype calling algorithm with the most probable ones.

When $g_i$ is called as genotype $a$, $P(G | M) = P(G_{g_i \rightarrow a} | M)$ can be used to detect potential genotype calling errors in a likelihood ratio framework as

$$\frac{P(G_{g_i \rightarrow a} | M)}{P(G | M)} = \sum_{x \in \{0, 1, 2\}} \frac{P(G_{g_i \rightarrow x} | M)}{P(G_{g_i \rightarrow a} | M)} \tag{4.3}$$

measures the likelihood increase obtained by setting that respective genotype to missing. If the increase is higher than a given threshold then $g_i$ is flagged
as a potential error. Methods for genotype error detection that use the HMM to compute the likelihood ratio from Equation 4.3 have been introduced in [30]. These methods extend the likelihood ratio error detection approach of Becker et al. [4]. Unlike Becker et al., that adopt a window-based approach and rely on creating a short list of frequent haplotypes within each window, using the HMM (see Chapter 3) for likelihood computations has the main advantage of representing frequencies of all haplotypes over the set of typed loci. For comprehensive results on error detection using the likelihood ratio approach in the context of the HMM, the reader is directed to [30].

We introduce here a similar approach that can be used not only to detect but also to correct possible genotype calling errors by replacing $g_i = a$ with new genotype $x$ when the following ratio

$$
\max_{x \in \{0,1,2\}} \frac{P(G_{g_i \leftarrow x} | M)}{P(G | M)} = \frac{P(G_{g_i \leftarrow x} | M)}{P(G_{g_i \leftarrow a} | M)}
$$

(4.4)

that measures the gain in likelihood when genotype $g_i$ is re-called as $x$, exceeds a user specified threshold.

We have implemented extensions of the above imputation methods to the case when the input consists of genotype data from related individuals coming from mother-father-child nuclear families (trios). In this case the imputation is still done one SNP genotype at a time, but imputation probabilities are computed over genotype data of the entire trio nuclear family.

The forward algorithm in regular HMMs computes the probability of emitting a sequence of emissions along all possible paths of states. We present next the extensions of the forward algorithm to pairs of paths for computing the total probabilities of emitting a pair of haplotypes along any pair of paths that explain a given genotype. We also present an efficient computation for computing the
extension of the forward algorithm to four haplotypes when the input genotypes consist of trios.

4.2 Efficient Likelihood Computation

**Definition 4 (Total Genotype Probability)** The total genotype probability is defined as the total probability $P(G|M)$ with which the HMM $M$ emits any two haplotypes that explain $G$ along any pair of paths.

Computing $P(G|M)$ can be done in $O(nK^3)$ time per multi-locus genotype using a trivial “2-path” extension of the regular forward algorithm similar to the to the Viterbi computation of Section 3.3.1 as follows. For every pair $q = (q_1, q_2) \in Q^2_j$ of the HMM, let $f(j; q)$ denote the probability of emitting alleles that explain the first $j$ SNP genotypes of $G$ along any pair of paths ending at states $(q_1, q_2)$ (usually referred to as the forward values).

Also, let $\Gamma(q', q) = \gamma(q'_1, q_1)\gamma(q'_2, q_2)$ be the probability of transition in $M$ from the pair of states $q' \in Q^2_{j-1}$ to the pair $q \in Q^2_j$. Then, $p(0; (q^0, q^0)) = 1$ and

$$p(j; q) = E(j; q) \sum_{q' \in Q^2_{j-1}} p(j - 1; q')\Gamma(q', q)$$

$$E(j; q) = \max_{(\sigma_1, \sigma_2)} \prod_{i=1}^2 \epsilon(q_i, \sigma_i),$$

where the sum is over all pairs of alleles $(\sigma_1, \sigma_2)$ that explain the $j^{th}$ SNP genotype. It follows that the total probability of $G$ is:

$$P(G|M) = \sum_{q \in Q^2_n} p(n; q)$$

The time needed to compute the forward values with the above recurrences is $O(nK^4)$, where $n$ denotes the number of SNP loci and $K$ denotes the number of founders. Indeed, for each one of the $O(K^2)$ pairs $q \in Q^2_j$, computing the sum
in (3.6) takes $O(K^2)$ time. However, a factor of $K$ speed-up can be achieved, similarly to the Viterbi computation of Section 3.3.1 by identifying and re-using common terms between the sums (4.5) corresponding to different $q$’s [51].

Thus the overall time for computing the probability for a multi-locus genotype $G$ is reduced to $O(nK^3)$.

**Definition 5 (Total Trio Genotype Probability)** The total trio genotype probability is defined as the total probability $P(T|M)$ with which the HMM $M$ emits any four haplotypes that explain $T$ along any 4-tuple of paths.

Using again an extension of the forward algorithm, $P(T)$ can be computed as

$$ p(j; q) = E(j; q) \sum_{q' \in Q_{j-1}^4} p(j-1; q') \Gamma(q', q) \quad (4.7) $$

The time needed to compute $P(T)$ with the standard recurrence is $O(nK^8)$, but a $K^3$ speed-up can again be achieved by re-using common terms and computing, in order:

- $s_1(j; q_1, q_2', q_3', q_4') = \sum_{q_1' \in Q_{j-1}^3} p(j-1; (q_1', q_2', q_3', q_4')) \gamma(q_1', q_1)$ for each $(q_1, q_2', q_3', q_4') \in Q_j \times Q_{j-1}^3$

- $s_2(j; q_1, q_2, q_3', q_4') = \sum_{q_2' \in Q_{j-1}^2} s_1(j; (q_1, q_2', q_3', q_4')) \gamma(q_2', q_2)$ for each $(q_1, q_2, q_3', q_4') \in Q_j^2 \times Q_{j-1}^2$

- $s_3(j; q_1, q_2, q_3, q_4') = \sum_{q_3' \in Q_{j-1}} s_2(j; (q_1, q_2, q_3', q_4')) \gamma(q_3', q_3)$ for each $(q_1, q_2, q_3, q_4') \in Q_j^3 \times Q_{j-1}$

- $p(j; q) = E(j; q) \sum_{q_4' \in Q_{j-1}} s_3(j; (q_1, q_2, q_3, q_4')) \gamma(q_4', q_4)$ for each $q = (q_1, q_2, q_3, q_4) \in Q_j^4$

This allows computing $P(T|M)$ in $O(nK^5)$ time.
4.3 Experimental Results

We introduce here a combined approach for the genotype imputation problem, in which imputation is performed in conjunction with error correction and missing data recovery. We extended the HMM-based methods for error detection proposed in [30] to error correction and missing data recovery as described in Section 4.1. We distinguish among three possible flows for genotype imputation:

- **IMP**: genotypes at un-typed SNP were imputed using the original genotype data
- **MDR+IMP**: first, the missing genotypes at typed SNPs were recovered, then the complete data was used for imputation of un-typed SNP genotypes
- **EDC+MDR+IMP**: first, erroneous genotypes were detected and corrected, second, the corrected genotypes were used to recover missing genotypes at typed SNPs, then the complete data was used to impute genotypes at un-typed SNPs

We used the HapMap CEU haplotypes (obtained using the well-known PHASE software) as a reference panel for imputation of genotypes at un-typed SNPs. Since in the error detection and missing data recovery steps, the HMM is trained such that it captures “best” the haplotype frequencies of the population under study, we experimented with two approaches. In the first approach, we trained the HMM using the haplotypes inferred by ENT from the genotypes in the study (see Chapter 2 for details on ENT). In the second approach we used the reference reference CEU haplotypes obtained by PHASE for estimating the parameters of our HMM.

The following datasets were used in our experiments:

- **WTCCC Dataset**: genotype data of the 1958 birth cohort of the Wellcome Trust Case Control Consortium (WTCCC) study [14] containing 1,444 indi-
viduals typed using the Affymetrix 500k platform. We inserted 1% errors in genotype calls, set 1% of the genotype calls as missing and masked 1% of the SNPs as un-typed

- **ADHD Dataset**: genotype data from the Genetic Association Information Network (GAIN) [67] study on attention deficit hyperactivity disorder (ADHD). The goal of this study it to provide a 600,000 tag SNP genome-wide association scan of 958 parent-child trios from the International Multisite ADHD Genetics (IMAGE) project [33]. In our experiment we used the Perlgen500k genotype data available for the 958 mother-father-child trio samples. We inserted 1% errors in genotype calls, set 1% of the genotype calls as missing and masked 1% of the SNPs as un-typed

- **HapMap Dataset**: the HapMap CEU panel consisting of 30 mother-father-child trio families residents of Utah with European ancestry were genotyped using both the Affymetrix 500k platform and the Affymetrix 6.0 platforms. Affymetrix 500k genotypes were used to impute genotypes left un-called and genotypes of SNPs on the Affymetrix 6.0 platform not covered by the Affymetrix 500k. Actual Affymetrix 6.0 genotypes were assumed to be correct when estimating imputation and missing data recovery accuracy. In particular disagreements between Affymetrix 500k and 6.0 calls were assumed to be correct in 6.0 data

We assessed the accuracy of our methods for each step using well known measures. *Error Detection True Positive (TP) Rate* measures the percentage of the genotype errors inserted that get correctly flagged. The *Error Detection False Positive (FP) Rate* is the percentage of correct genotype calls that get erroneously flagged. Notice that we overestimate the FP rate by assuming that all the genotype calls in the genotypes from the three datasets are correct. *Error Correction*
Accuracy measures the percentage of flagged errors that get corrected to the original value. The IMP and MDR Error Rates are measured as the percentage of erroneously recovered genotypes from the total number of masked genotypes.

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</tr>
<tr>
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</tr>
<tr>
<td>MDR+IMP (ENT haps)</td>
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<tr>
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<td>0.87%</td>
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</tr>
<tr>
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<tr>
<td>EDC+MDR+IMP (HapMap haps)</td>
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<tr>
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<td>0.03%</td>
<td>100.00%</td>
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Table 4.1: Error Detection (ED), Error Correction (EC) Missing Data Recovery (MDR) and Imputation (IMP) results obtained on the Chromosome 22 data for the WTCCC, ADHD and HapMap Datasets.

The accuracy results obtained by our method using the three proposed flows on the considered datasets are presented in Table 4.1. The results show that, under our HMM model, performing error detection and missing data recovery increases imputation accuracy for all 3 datasets, showing a significant advantage for the combined approach (EDC+MDR+IMP) to imputation. We believe that this is mainly due to the fact that our proposed method accurately flags and fixes erroneous genotype calls while correctly recovering a large percentage of the missing genotypes calls. We notice that this decrease in the error rate holds for
the missing data recovery step as well; improved missing data accuracy is achieved when erroneous genotyping calls are corrected first. This furthermore suggests that cleaning up the data by correcting errors and filling in missing genotypes does have a positive impact on the subsequent analyses performed in the study.

In error detection our method detects a significant percentage of errors with very low false positive rate (TP rate for HapMap dataset is under-estimated since some of the discordances are caused by errors in Affymetrix 6.0 genotypes). Over 97% of detected genotype errors are accurately corrected for all considered datasets. While un-called genotypes are recovered with high accuracy, the accuracy of the MDR step seems to be sensitive to dataset specific missing data patterns.

As noticed in [30], we also observe a better performance of the error detection in genotype data consisting of mother-father-child trios when compared to the unrelated case. Indeed, our method obtains comparable TP rate for trio data with half the FP rate. Using ENT haplotypes for the WTCCC and ADHD datasets yields significant improvements in accuracy over the CEU reference haplotypes partly due to the fact that the haplotypes recovered by ENT represent better the population rather than the CEU reference haplotypes. This does not hold for the case of the HapMap dataset, where the reference haplotypes should match very well the population; we notice that in this case PHASE haplotypes yield better results than using ENT haplotypes.

Figure 4.1: Imputation-based estimates of the frequency of 0 alleles for the three datasets vs. the real frequencies for the SNPs on Chromosome 22.
Figure 4.1 plots the imputation estimates, as obtained by our method with the combined approach, for the frequencies of the 0 allele for the SNPs in the three datasets versus the real frequencies showing that our method estimates the frequencies very well for all three datasets.

![Figure 4.1: Imputation estimates](image)

Figure 4.2: Accuracy and missing data rate for imputed genotypes from chromosome 22 of the WTCCC study for different thresholds. The solid line shows the discordance between imputed genotypes and original genotype calls while the dashed line shows the missing data rate.

![Figure 4.2: Accuracy and missing data rate](image)

Figure 4.2 plots the accuracy of the imputed genotypes and the percentage of missing genotypes (genotypes left un-imputed) for different thresholds. Indeed, the genotyped imputed by our method achieve 1.70% discordance with the masked genotypes for genotypes imputed with confidence of 0.95 and above with 41.97% of the genotypes genotypes left un-imputed (confidence score less than 0.95).

Figure 4.3 shows the imputation accuracy of our method in the case of ADHD dataset. For genotypes imputed with confidence of 0.95 and above from the chromosome 22 of the ADHD dataset the discordance with the real genotypes is 1.81%
Figure 4.3: Accuracy and missing data rate for imputed trio genotypes from chromosome 22 of the ADHD dataset for different thresholds. The solid line shows the discordance between imputed genotypes and original genotype calls while the dashed line shows the missing data rate.

with 28.1% of the genotypes left un-imputed (i.e., have a confidence score less than 0.95). While the discordance numbers are roughly similar, we noticed a significant decrease in the number of genotypes left un-imputed for our method in the case of ADHD dataset when compared to the WTCCC dataset. We believe that this is mainly due to the trio pedigree information available and exploited by our method in the case of ADHD data.

Figure 4.4 shows the imputation accuracy of our method in the case of HapMap dataset. For genotypes imputed with confidence of 0.95 and above from the chromosome 22 of the ADHD dataset the discordance with the real genotypes is 0.81% with 46.58% of the genotypes left un-imputed (i.e., have a confidence score less than 0.95).
Figure 4.4: Accuracy and missing data rate for imputed genotypes from chromosome 22 of the HapMap dataset for different thresholds. The solid line shows the discordance between imputed genotypes and original genotype calls while the dashed line shows the missing data rate.

For all three datasets, our method imputes un-typed genotypes with high accuracy (less than 2% discordance for genotypes imputed with more than 0.95 confidence), with the imputed allele frequencies matching well the observed frequencies. HapMap haplotype frequencies transfer well to related populations for imputation of un-typed variation. However, EDC and MDR benefit from training the HMM based on haplotypes inferred from the population under study.

4.4 Conclusions

In this chapter we have proposed high-accuracy methods for imputation of missing genotypes using external catalogs of SNP variation based on efficiently computable likelihoods under the Hidden Markov Model of haplotype diversity and we showed
how to efficiently extend our methods to handle complex pedigrees.

The error detection and correction (extending the error correction methods of [30]) and the imputation methods presented in this chapter have been implemented in a software package for Genotype Error Detection and Imputation (GEDI). With a runtime that scales linearly both in the number of markers and the number of typed individuals, GEDI is able to handle very large datasets while achieving high accuracy rates for both error detection and imputation. The runtime of our methods scales linearly with the number of trios and SNP loci, making them appropriate for handling the datasets generated by current large-scale association studies. The need for such methods is expected to increase in the future as genotype analysis methods shift towards the use of haplotypes.

As future work, we are exploring the integration of population-level haplotype frequency information with typing confidence scores for further improvements in error detection and missing data recovery.
Chapter 5

A Comparison of Species Identification Methods for DNA Barcoding

Recently, DNA barcoding has been proposed as a tool for helping taxonomists in differentiating species (http://www.barcoding.si.edu). According to the accepted definition, DNA Barcoding is the use of a short DNA sequence from a standardized region of the genome to help discover, characterize, and distinguish species, having the main goal of creating a fingerprint for species. These short DNA sequences, also called DNA barcodes, are very short relative to the entire genome and can be obtained reasonably quickly and cheaply thus enabling a very cost-effective species identification. The use of DNA barcodes for rapid species identification relies on the assumption that the rate of evolution of short gene regions produces clear interspecific sequence divergence while it maintains a low intraspecific sequence variability. A mitochondrial gene region of 648 base pairs from the cytochrome c oxidase subunit 1(COI) is emerging as the standard DNA barcode for almost all species.

\footnote{The results presented in this chapter are part of ongoing joint work with S. Gusev, S. Kentros, J. Lindsay and I. Mǎndoiu.}
groups of higher animals [28, 55]. The large number of recently published stud-
ies shows the potential of DNA-barcoding as a cost-effective standard for rapid
species identification [41]. Several public barcode repositories such as the Barcode
of Life Data Systems (BOLD) database [52] are currently being developed. As
the size of these databases is increasing exponentially, BOLD already holds over
250k barcodes spanning 28k species, there is a strong need for scalable algorithms
to perform the assignment of new specimens to already cataloged species and to
further analyze the biological variability and its distribution within and among
species.

Many methods for species identification have been proposed, ranging from us-
ing a simple distance between sequences to constructing evolutionary trees. These
methods have been proposed within the context of independent studies and rela-
tively no work has been done to benchmark these methods. In this chapter we are
trying to fill in this gap by presenting a comprehensive methodology for comparing
different algorithms for species identification. Besides assessing the accuracy and
scalability of individual methods on real well-known datasets, we also study the
effect that the number of species, number of sampled specimens per species, and
the barcode length has on the identification accuracy. We are mainly concerned
with finding the required properties that a reference database should have in order
to obtain accurate and reliable identifications. In our assessment we vary the size
and quality of the database to detect the optimal parameters required for each
method. In this chapter we distinguish among three main classes of methods:
distance-based, that use a distance between barcodes to detect closest matches
in the database, tree-based, that rely on constructing a phylogenetic tree to help
the identification, and statistical model-based methods that define models for in-
traspecific variability and give probabilities for species memberships.

The rest of this chapter is organized as follows. We start by describing three
main classes of methods for species identification and we perform an initial comparison of the methods within each class on several well-known datasets. In a second step, out of each class of methods, we pick a representative for which we will assess the effect of the repository size on the identification accuracy.

5.1 Methods

We distinguish between three main classes of methods for species identification. The first class contains methods that rely on defining a distance between barcodes and then use this distance to find the closest match in the database, e.g. BOLD-IDS [52] and TaxI [59]. The distance-based methods are usually very fast since they involve only a series of distance computations between the query barcode and the barcodes in the database. The downside is that they lack meaningful confidence measures as showed in [17]. The second class of methods we present here are tree-based methods that basically rely on building a phylogenetic tree for the barcodes in the database plus the new barcode and assign the new barcode to the closest neighbor in the tree, e.g. Meyers and Paulay [40]. These methods have the deficiency of not scaling very well with the size of the database. The third class of methods we describe are the probabilistic model based methods that use a probabilistic model for finding the correct species, e.g. likelihood ratio test of Nielsen and Matz [44]. While not as scalable as the distance-based methods, the probabilistic methods have the advantage of providing meaningful statistical significance measures.

5.1.1 Distance based methods

In this section we present algorithms for species identification that employ a distance between sequences. The main idea behind these methods is to assign the
unknown specimen to the species in the database that shows the least divergence; usually a threshold is employed to check that the divergence is low enough. We distinguish among several methods, depending on the used distance.

**Hamming distance.** The Hamming distance between two aligned barcodes is defined as the number of positions where the two sequences have different nucleotides. The new barcode is assigned to the species containing the closest sequence (MIN-HD) or to the specie with minimum average distance (AVG-HD). MIN-HD is similar to the BOLD Identification System (BOLD-IDS) [52] since BOLD-IDS assigns the query barcode to the species with the closest sequence in the database. If the first 20 closest barcodes to the query sequence belong to different species then BOLD-IDS does not provide an identification at a species level but a higher taxonomic unit (e.g. genus level identification).

**Aminoacid similarity.** After translating barcodes to aminoacid sequences a pairwise similarity scores using the Blosum62 [29] matrix is computed. Then, the new barcode is assigned to the species containing the highest similarity sequence (MAX-AA-SIM) or with maximum average similarity (AVG-AA-SIM).

**Convex-score similarity.** The similarity score between two aligned barcode sequences is determined from the positions where the two sequences have matching nucleotides by summing the contributions of consecutive runs of matches, where the contribution of a run is convexly increasing with its length. A new sequence is assigned to the species containing the highest scoring sequence (MAX-CS-SIM).

**Trinucleotide frequency.** For each species we compute the vector of trinucleotide frequencies, and the new sequence is assigned to the species whose frequency vector is closest in Euclidian distance (MIN-3FREQ).

**Combined method.** We also implemented a simple voting scheme in which the new barcode is assigned to the species for which the majority of the previously described methods agree upon.
5.1.2 Tree-based methods

A relatively, novel concept in DNA barcoding is using a phylogenetic tree in guiding the barcoding algorithm to assist in categorizing unknown sequences. Phylogenies illustrate evolutionary interrelationships within a set of individuals which have a common ancestor. Speciation events in organism evolution are represented by multiple out-going branches from one common ancestral node. Such nodes can be used in distinguishing the resultant subtaxa. Formally, a phylogenetic tree used in DNA barcoding can be supplied from known biological data or re-created using known sequences and various clustering techniques. Most of the works in this area use the Neighbor Joining (NJ) method of [53] for reconstructing phylogenetic trees from evolutionary distance data because of its robustness and scalability. The main principle employed in the NJ-method is to find pairs of neighbors that minimize the total branch length at each stage of clustering.

*Exemplar Neighbor-Joining.* The first tree-based method we present in this section is the tree-based species identification proposed in [40]. In a first step one exemplar from each species in the repository is chosen as the reference “barcode” exemplar for that respective species. In the second step a NJ tree is build for the exemplar barcodes and the new query barcode with unknown species. The query barcode is assigned to the species of the closes barcode in the reconstructed tree. Since in [40] the method of choosing the exemplar barcode is left ambiguous, in our implementation we pick a barcode at random as a species exemplar. As this algorithm requires the phylogenetic tree to be reconstructed for every query barcode, its runtime is dependent on the size of the repository, and on the number of query barcodes being identified.

*Profile Neighbor-Joining.* To address the possible short comings of using only one barcode as exemplar for each species and improve the repeat neighbor-joining
exemplar technique we extended the algorithm to utilize a sequence profile for each species instead of exemplar barcodes. The assumption is that using a sequence profile rather than only one barcode will improve the accuracy of the NJ method.

Phylogenetic Traversal. A major drawback of the previously described tree-based methods is the fact that a new tree needs to be constructed for each new query barcode. We have devised an algorithm that reconstructs a phylogenetic NJ tree only one time for the species in the repository. In the second step, the species of the query barcode is found by a top-down transversal within this phylogenetic tree. In order to take advantage of all available information, we build the tree based on species profiles rather than exemplar barcodes. In the second step, for each internal node in the reconstructed tree, we find a set of the k most discriminative positions for the two children. An ideal discriminative position is one in which character 1 appears 100% in one child and as character 2 in all the barcodes corresponding to the other child. However, since such characters are rarely present, we find the k most most divergent positions in the children nodes, where the power of character $i$ of discriminating two taxonomic groups $S_1$ and $S_2$ is computed as follows:

$$w(i, S_1, S_2) = \sum_{x \in \{A, C, T, G\}} \frac{\max_{s_1, s_2}\{\text{Count}(i, x, S_1), \text{Count}(i, x, S_2)\}}{\text{Size}(S_1) + \text{Size}(S_2)}$$

(5.1)

where $\text{Count}(i, x, S_1)$ is the number of times we observe nucleotide $x$ at position $i$ in the barcodes of $S_1$. Intuitively, $w(i, S_1, S_2)$ measures the number of correct assignments, if the barcodes $b \in S_1 \cup S_2$ are assigned to the taxonomic group with highest number of occurrences of $b[i]$ at locus $i$. A similar method is used in [2] to identify most discriminating substrings rather than characters. Since the tree-traversal is done in linear time and it is only dependent on the height of the tree, the algorithmic complexity is much lower than the previous methods that require the regeneration of the tree for each query barcode, dramatically reducing
the runtime.

5.1.3 Probabilistic Model-based Methods

Several statistical approaches, e.g. the likelihood ratio test of Matz and Nielsen [44] have been proposed for species identification; however, these methods are impractical for even small sized datasets due to their computational complexity. In this section we are going to present methods for species identification that rely on building simpler statistical models for representing the intraspecific variability that yield scalable methods capable of handling large barcode datasets.

Within our proposed model-based framework we are going to build a model for each species in the database. Secondly, we compute the probability of the new barcode belonging to each species model in the database and assign it to the most probable species. Since the barcodes in the database have non uniform lengths and cover different regions of the COI gene the membership probabilities are not always comparable, the longer the barcode the smaller the probability. We overcome this problem by having a background model that represents the variability observed in all the barcodes in the database. We normalize each membership probability by the probability under the background model. Finally, the new barcode is assigned to the species that maximizes this normalized probability. Depending on how we model the variability within each species, we distinguish between several methods.

Positional Weight Matrix Model. For each species we compute a Positional Weight Matrix (PWM) that gives, for each loci, the probability of seeing a nucleotide in that species at that locus. For each new sequence we compute the probability of being generated according to the PWM of each species, and select the species that gives the highest probability (MAX-PWM). The major drawback of this model is the assumption of independence among loci, assumption that is clearly not suited for coding regions such as the mitochondrial gene region used as
the start state and count loci dependencies is to model the first order Markov dependencies between barcode.

**Inhomogeneous Markov Chain Model.** A first step towards taking into account loci dependencies is to model the first order Markov dependencies between consecutive loci. Under this setting the probability of a nucleotide at a given locus depends only on the previous position. The Inhomogeneous Markov Chain (IMC) model consists of 4 states for each locus, corresponding to the 4 possible nucleotides, and transitions only between consecutive loci. The structure of the model for 5 loci is presented in Figure 5.1. Formally, the IMC model is specified by the pair $IMC = (Q, \gamma)$, where $Q$ is the set of states and $\gamma$ is the transition probability function. The set of states $Q$ consists of disjoint sets $Q_0 = \{q^0_0\}, Q_1, Q_2, \ldots, Q_n$, with $|Q_1| = |Q_2| = \cdots = |Q_n| = 4$, where $q^0_0$ denotes the start state and $Q_j = \{q^j_A, q^j_C, q^j_G, q^j_T\}$, $1 \leq j \leq n$, denotes the set of states corresponding to locus $j$. The initial state $q^0$ is a silent state, while every other state $q_N$ is labeled with its corresponding nucleotide $N \in \{A, C, T, G\}$. The transition probability between two states $a$ and $b$, $\gamma(a, b)$, is non-zero only when $a$ and $b$ are in consecutive sets. The probability with which the IMC emits a barcode $x$ starting from $q^0$ and ending at a state in $Q_n$ is given by:

$$P(x|IMC) = \gamma(q^0, q^1_{x_1}) \prod_{i=2}^{n} \gamma(q^{i-1}_{x_{i-1}}, q^{i}_{x_i})$$

(5.2)
Since the model has a structure that depends only on the number of loci considered, the only parameters we need to estimate for each species are the transition probabilities. We use maximum likelihood estimates given the observed barcodes in the database for that particular species.

**Remark.** Notice that the proposed IMC model is a special case of the HMM of haplotype diversity presented in Chapter 3 with 4 founders and no emissions. We also experimented with using the HMM of Chapter 3 in DNA barcoding, however, due to the very small number of barcodes available for each species, the estimated transition and emission probabilities were not reliable.

**Computing the confidence of the assignment**

The major benefit of using probabilistic model based methods is the capacity of computing meaningful confidence scores for assignments. In our setting, for a barcode assigned to a species with score \( s \), the p-value measures the probability that a random barcode generated under the background model \( \mathcal{M} \) achieves a score \( s' \geq s \).

Extensive work has been done for computing p-values of DNA motifs described by PWMs. In most works the p-values are estimated using heuristic algorithms; however, when the p-value is very small, the approximation often deviates significantly from the true value. Recently, several methods have been devised for exact p-value computation for motifs represented as PWM’s \([50, 73, 43]\). The PWM model assumption that the letters in the sequence are independently sampled according to the background distribution is exploited in the exact computation, by noticing that the total score of the sequence is a convolution of independent variables representing the score contribution of each letter.

While the exact computation methods can be applied directly to the PWM proposed for DNA barcoding, the exact computation methods cannot be directly applied to the IMC since the assumption of independence between loci does not
hold. However, the exact dynamic programming computation method employed in [43] can be extended from PWM to the IMC as follows. This method has the advantage of computing the entire distribution when a granularity $\epsilon$ for the scores is used. In this manner, every distribution is represented as a vector of size depending on the granularity factor.

Denote by $f^i_y(\sigma)$ the probability that a random sequence of length $i$, generated under the background model $\bar{M}$, achieves a score $\sigma$ and has $y$ as its last letter.

$$f^i_y(\sigma) = P(\text{Score}_M(x_1, \ldots, x_i) = \sigma, x_i = y | \bar{M})$$

Then, for each $y$ and $i$, the distribution of $f^i_y$ can be computed using the following recurrence.

$$f^i_y(\sigma) = \sum_{z \in \{A,C,T,G\}} f^{i-1}_z(\sigma - \log(t^i(z, y))t^i(z, y))$$

The probability of a random barcode having a score of $\sigma$ is computed by summing over all possible values for the last letter in the sequence as follows:

$$f(\sigma) = \sum_{z \in \{A,C,T,G\}} f^i_z(\sigma)$$

The algorithm starts from $i = 0$ by computing the distribution of $f^0_y$ as $f^0_y(\sigma) = \bar{\pi}(y)$, whenever $\sigma = \frac{\pi(y)}{\bar{\pi}(y)}$ and 0 otherwise, and iterates over $i$ until it reaches $n$.

At each step in the recurrence $k$ distributions are computed, and for each value the sum is taken over $k$ values, where $k$ is the size of the alphabet, in our case 4. Assume that for each position $i$, the difference of maximum and minimum score for each of the four computed distributions is $R$. Then, the above computation runs in total time $O(k^2n^2R/\epsilon)$, since the last distribution vector has $O(nR/\epsilon)$ elements.
5.2 Results

In this section we present a comparison between the methods introduced in the previous section. We start by providing an initial comparison among each class of methods, followed by a study of several effects that may alter the classification accuracy on one representative method for each class.

5.2.1 Experimental Setup

Four our experiments we used several datasets. Initially, we compare the methods within each class of methods on several well-known datasets, collected in recent years and deposited in the BOLD repository:

- **Fishes.** Fishes from Australia Container Part 2 from [70] containing 754 barcodes over 211 species and 113 genera;

- **ACG.** Hesperidia of the ACG 1 from [22] containing 4267 barcodes over 561 species and 207 genera;

- **Bats Guyana.** 50 genera of Bats from Guyana spanning 96 species and 840 barcodes from [10];

- **Cowries.** 2036 barcodes spanning 263 species and 46 genera of cowries [40];

- **Birds of North America.** 2589 barcodes from birds from North American continent spanning 656 species and 289 genera [31].

- **BOLD subsets: Arthropoda and Chordata phylum.** We retrieved from the BOLD database all public barcodes belonging to species with more than 2 barcodes, from the Arthropoda phylum (33629 sequences grouped in 1600 genera) and the ones for the Chordata phylum (15696 sequences grouped in 1324 genera).
We assessed the accuracy of the methods by running a leave one out procedure in which each barcode from the dataset was assigned using the remaining barcodes in the dataset. We measured how many barcode had their species recovered correctly as a percentage from all the barcodes.

### 5.2.2 Initial comparison

In a first series of experiments we compared the accuracy of the various methods on the 5 initial barcode datasets within each class of methods. Table 5.1 shows the accuracy results of the leave on out experiment for the distance-based methods. We notice that all the distance-based methods obtain very good accuracy results (around and over 90% of barcodes correctly classified) with the best methods being MIN-HD, MAX-CS-SIM and the Combined method. Out of these three best distance-based methods we pick MIN-HD method for the second stage in our comparison since it is comparable to BOLD-IDS system and moreover it is the fastest method among the three best ones.

<table>
<thead>
<tr>
<th>Method</th>
<th>ACG</th>
<th>Bird2</th>
<th>BatGuyana</th>
<th>FishAustralia</th>
<th>Cowries</th>
</tr>
</thead>
<tbody>
<tr>
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<td>97.59</td>
<td>100.00</td>
<td>99.30</td>
<td>88.49</td>
</tr>
<tr>
<td>AVG-HD</td>
<td>98.31</td>
<td>97.27</td>
<td>100.00</td>
<td>99.02</td>
<td>82.65</td>
</tr>
<tr>
<td>MAX-AA-SIM</td>
<td>95.93</td>
<td>94.94</td>
<td>99.64</td>
<td>99.44</td>
<td>88.18</td>
</tr>
<tr>
<td>AVG-AA-SIM</td>
<td>89.61</td>
<td>91.60</td>
<td>100.00</td>
<td>98.46</td>
<td>82.71</td>
</tr>
<tr>
<td>MAX-CS-SIM</td>
<td>99.48</td>
<td>97.43</td>
<td>99.88</td>
<td>99.30</td>
<td>89.31</td>
</tr>
<tr>
<td>MIN-3FREQ</td>
<td>87.21</td>
<td>89.27</td>
<td>99.39</td>
<td>94.97</td>
<td>78.83</td>
</tr>
<tr>
<td>Combined</td>
<td>99.26</td>
<td>97.31</td>
<td>100.00</td>
<td>99.44</td>
<td>88.28</td>
</tr>
</tbody>
</table>

Table 5.1: Percent of barcodes with correctly recovered species by the distance-based methods on the real datasets from [70, 40, 31, 10, 22].

Table 5.2 shows the accuracy results for the leave on out experiment obtained by the tree-based methods. The accuracy results show that Phylo has better overall accuracy in assigning barcodes to correct species with Profile NJ being second and the Exemplar NJ ranking third. As expected, we noticed an improvement in
the accuracy when species profiles are used to reconstruct the NJ tree instead of exemplar barcodes, most probably due to the a more reliable tree reconstruction. Another interesting aspect pointed out by the accuracy results of Table 5.2 is the fact that a reliable NJ tree needs only to be reconstructed once for the repository as Phylo gets the best accuracy results. From this class of methods, we picked Phylo as the representative, since it has the best accuracy overall and moreover it is the most scalable method from the considered tree-based methods since it involves only one NJ tree reconstruction.

<table>
<thead>
<tr>
<th></th>
<th>ACG</th>
<th>Bird2</th>
<th>BatGuyana</th>
<th>FishAustralia</th>
<th>Cowries</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exemplar NJ</td>
<td>82.07</td>
<td>87.87</td>
<td>97.94</td>
<td>98.04</td>
<td>79.30</td>
</tr>
<tr>
<td>Profile NJ</td>
<td>88.04</td>
<td>93.49</td>
<td>100.00</td>
<td>99.44</td>
<td>78.01</td>
</tr>
<tr>
<td>Phylo</td>
<td>93.29</td>
<td>92.33</td>
<td>98.55</td>
<td>99.30</td>
<td>81.00</td>
</tr>
</tbody>
</table>

Table 5.2: Percent of barcodes with correctly recovered species by the tree-based methods on the real datasets from [70, 40, 31, 10, 22].

Table 5.3 shows the accuracies obtained by the PWM and the IMC on the initial datasets. As expected we noticed an increase in accuracy when the first order Markov dependencies are modeled in the IMC suggesting that indeed the assumption of loci independence used in the IMC is not suited for DNA coding regions. Based on these results and considering that the two methods have similar runtime, from this class of methods we picked the IMC for the subsequent analyses.

<table>
<thead>
<tr>
<th></th>
<th>ACG</th>
<th>Bird2</th>
<th>BatGuyana</th>
<th>FishAustralia</th>
<th>Cowries</th>
</tr>
</thead>
<tbody>
<tr>
<td>PWM</td>
<td>88.66</td>
<td>84.77</td>
<td>100.00</td>
<td>98.46</td>
<td>86.78</td>
</tr>
<tr>
<td>IMC</td>
<td>95.27</td>
<td>97.23</td>
<td>100.00</td>
<td>99.58</td>
<td>89.83</td>
</tr>
</tbody>
</table>

Table 5.3: Percent of barcodes with correctly recovered species by the probabilistic model-based methods on the real datasets from [70, 40, 31, 10, 22].
5.2.3 Effect of repository size on the classification accuracy

In a first set of experiments we measured the impact of the type of positions considered in the barcode region on the classification accuracy. Since the barcodes represent coding regions, we can distinguish between two type of positions inside the barcodes: synonymous positions, at which mutations do not change the resulting protein and non-synonymous mutations, where a change in the DNA base triggers an alteration in the aminoacid encoded by the respective codon. Table 5.4 shows the accuracy obtained by the three studied methods when classification is done based on only the Synonymous, Non-synonymous or All the positions in the barcode. We notice that for all the methods, using all the positions improves the accuracy since there is more information used in the classification.

**Remark.** Due to the time constraints, for all the experiments in this section, we ran the Phylo method in the leave one out scenario as follows: first, we build the phylogenetic tree for all the barcodes in the dataset; second, we re-assign each barcode in the dataset using the tree build using all the barcodes including the one to be assigned. In this manner we achieve a large speed-up, since the tree is build once for a dataset, with the price of overestimating the accuracy rate. We denoted with * the modified version of the regular Phylo method.

<table>
<thead>
<tr>
<th></th>
<th>Arthropoda</th>
<th>Chordata</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Syn</td>
<td>Non-syn</td>
</tr>
<tr>
<td>MIN-HD</td>
<td>87.89</td>
<td>87.25</td>
</tr>
<tr>
<td>IMC</td>
<td>76.82</td>
<td>58.21</td>
</tr>
<tr>
<td>Phylo*</td>
<td>70.47</td>
<td>55.87</td>
</tr>
</tbody>
</table>

Table 5.4: Classification accuracy when only the Synonymous, Non-synonymous or All the positions in the barcodes are used.

The second set of experiments is aimed at detecting the effect that the number of barcodes in each species has on classification accuracy. Figure 5.3 shows the percentage of correctly classified barcodes when plotted versus the species size.
We notice that there is a correlation between the species size and the percentage of correctly classified barcodes from that species for MIN-HD and IMC methods, while we don’t notice this high correlation for Phylo*. This suggests that the distance and probabilistic methods have more to benefit from larger number of samples per species rather than the tree-based ones.

![Figure 5.2: Number of bases in the global alignment of Chordata and Arthopoda datasets.](image)

In a third set of experiments we studied the effect of the barcode size. Starting from the aligned barcode data we took windows of increasing sizes by following the number of nucleotides in the global alignment.

Figure 5.2 shows the base content (total number of barcodes minus the number of inserted spaces) for each position in the global alignment of the two considered datasets. Following the two plots we distinguished among four datasets according to the barcode size:

- barcodes of length 173 spanning a window from position 441 to 614 in the alignment;
- barcodes of length 407 spanning a window from position 285 to 692 in the alignment;
• barcodes of length 635 spanning a window from position 75 to 710 in the alignment;

• the original barcodes from the global alignment of length 905.

Table 5.5 shows the accuracy obtained by the three compared methods on the datasets with different barcode lengths. We notice that the accuracy for all the methods increases with the barcode size. Remarkably, the MIN-HD method classifies correctly 94.71% of the barcodes, while the tree-based method missclassifies almost all the barcodes when only 173 positions are considered.

<table>
<thead>
<tr>
<th>Barcode Length</th>
<th>Arthropoda</th>
<th>Chordata</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>173</td>
<td>407</td>
</tr>
<tr>
<td>MIN-HD</td>
<td>94.71</td>
<td>91.77</td>
</tr>
<tr>
<td>IMC</td>
<td>58.63</td>
<td>41.60</td>
</tr>
<tr>
<td>Phylo*</td>
<td>0.01</td>
<td>70.02</td>
</tr>
</tbody>
</table>

Table 5.5: Accuracy of the compared methods on datasets with different barcode sizes.

We also studied the effect of the number of species on classification accuracy. Starting from the two datasets we randomly picked 300 to 1500 species and we ran the leave one out experiment on these datasets. Table 5.6 shows the accuracy obtained by the three methods averaged out over 10 seeds. As we expected, we see a decrease in the classification accuracy when the number of species increases since, basically, there are more possibilities for the barcode to be misclassified. We also noticed that the MIN-HD method shows the least reduction in accuracy with the increase in species sizes.
Table 5.6: Accuracy of the compared methods on datasets with increasing number of species.

<table>
<thead>
<tr>
<th></th>
<th>Arthropoda</th>
<th>Chordata</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>300</td>
<td>600</td>
</tr>
<tr>
<td>MIN-HD</td>
<td>96.69</td>
<td>94.72</td>
</tr>
<tr>
<td>IMC</td>
<td>90.54</td>
<td>88.12</td>
</tr>
<tr>
<td>Phylo*</td>
<td>87.77</td>
<td>82.34</td>
</tr>
</tbody>
</table>

5.3 Conclusions

In this chapter we have presented a principled comparison between methods for assigning specimens to known species based on DNA barcodes. We have presented several of the main methods used in the current barcoding studies while introducing methods that show increase in accuracy over the previously used ones. In particular, we have introduced various distances that can be used for rapid species identification and we showed that by constructing a phylogenetic tree only one time per database achieves similar or higher accuracy when compared to methods that build a tree for every new barcode to be identified. Although distance and tree-based methods are scalable and achieve a high accuracy rate, a major drawback is that they do not provide meaningful confidence measures. In this context we introduced statistical model based methods for DNA barcoding and we showed that modeling the dependencies between consecutive pairs of loci within an inhomogeneous Markov chain improves the identification accuracy. Another contribution of this chapter is that it provides a comparison study of several parameters that may affect the accuracy of DNA based species identification, ranging from number of samples per species to the number of bases per barcode.
Figure 5.3: Classification accuracy plotted versus the species size for MIN-HD IMC and Phylo* from top to down with Arthropoda results on the left and Chordata results on the right.
Chapter 6

Conclusions

The need for highly scalable methods is expected to increase in the future with the need of handling the large amount of data to be produced by next generation of genome-wide association studies. High-end genotyping platforms from Affymetrix an Illumina already allow typing over half a million SNP genotypes per experiment, with one million SNP genotypes per experiment expected in the very near future. Furthermore, due to decreasing genotyping costs, current association studies are already comprising thousands of typed individuals [38]. In this thesis we have introduced highly-scalable algorithms for several computational and statistical problems that arise in the context of current genomic studies.

In the first chapter, we introduced ENT, a highly scalable algorithm for inferring haplotypes from the genotype data. ENT has been implemented as an open source software package which is publicly available, together with a web server, at http://dna.engr.uconn.edu/~software/ent/. A unique feature of our package is that it can handle related genotypes coming from complex pedigrees, which can lead to significant improvements in phasing accuracy over methods that do not take into account pedigree information. We have conducted an extensive comparison of our method with the currently state of the art methods for phasing on
simulated and real datasets showing that ENT gains scalability over the available methods while maintaining an accuracy close to the best methods for phasing.

In chapter 2 we presented an approach towards modeling the Linkage Disequilibrium variation observed in the haplotypes of a population through the use of a Hidden Markov Model (HMM) of haplotype diversity. Our proposed HMM has a structure similar to that of models recently used for other haplotype analysis problems including genotype phasing, testing for disease association, and imputation [56,39,51,32,57]. Intuitively, the HMM represents a number of K founder haplotypes along high-probability “horizontal” paths of states, while capturing observed recombination between pairs of founder haplotypes via probabilities of “non-horizontal” transitions. After describing the model we showed that computing the maximum phasing probability when the haplotype frequencies are represented through the HMM problem is hard solving an important open problem in [51]. We introduce next several alternate likelihood functions that can be used in the context of genotype phasing and we show that the phasing obtained by several methods including ENT can be further improved by a local 1-OPT tweaking procedure inside the HMM within the maximum likelihood approach. In Chapter 4 we show that the HMM we presented can be used for of other problems in the context of genomic studies, such as imputation and error detection. We show here how our model can be used as a computational basis for efficiently computing probabilities of observing genotypes in samples at typed or untyped markers, probabilities that can be used to either detect or correct errors in the genotype calling or to impute missing genotypes in conjunction with haplotypes from catalogues of variation such as HapMap.

In Chapter 5 we introduced new methods for assigning samples to categorizes species from a repository based on short genomic DNA sequences, called DNA barcodes. Within this context we apply the HMM of haplotype diversity to represent
the variability observed in the DNA barcodes of the same species by simplifying it into an Inhomogeneous Markov Chain model (IMC). We presented a comparison between the methods already proposed for DNA barcoding and our proposed methods focusing on the parameters required from the repository (number of barcodes per species, size of the barcode region, etc) in order to make a reliable species identification.
Bibliography


